

# LET'SPLAY SF! ALICE CHALMERS PLAYGROUND RENOVATION

## COMMUNITY MEETING #3



**Project Manager**  
Charlene Angsuko  
Recreation & Park Department

**Project Team**  
Toks Ajike, Sr. Project Manager  
Lisa Bransten, Director, Partnerships  
Linda Barnard, Recreation  
Robert Watkins, Park Service Area Manager  
Dana Ketcham, Property Management

**San Francisco Parks Alliance**  
Drew Becher, Executive Director  
Katie Strange, Associate Director  
Marissa Alexander, Southwest Area Manager

**Design Team**  
**Groundworks Office**  
Brennan Cox, Principal  
Will Smith, Associate



## **GROUND RULES**

- **Please sign in**
- **Turn off cell phones**
- **Direct comments to the facilitator**
- **Raise your hand to speak**
- **Keep to the agenda**
- **Please hold all questions for the end**

## **MEETING #3 AGENDA**

**PART 1: Welcome, Introductions, and Objectives (5-10 min)**

**PART 2: Let'sPlaySF! & Project Overview (5 min)**

**PART 3: Feedback from Prior Community Meetings and Survey (10 min)**

**PART 4: Presentation of Preferred Alternatives (20 min)**

**PART 5: Q&A and Meeting #3 Recap (25 min)**

**PART 6: Next Steps (5 min)**

# MEETING OBJECTIVES

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- **Provide an opportunity for public input on the future improvements at the playground**
- **Confirm if we captured your feedback from Meeting #2 and the survey accurately in the preferred alternative**
- **Select a design for further development**

# **PART 2**

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## **LET'SPLAYSF! INITIATIVE & PROJECT OVERVIEW**

# LET'S PLAY SF INITIATIVE

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- **Let's Play SF!** is a partnership between the **San Francisco Recreation and Park Department** and the **San Francisco Parks Alliance** that seeks to inspire **creativity, community, wellness,** and **play** throughout the City through great playgrounds.

# SITE OPPORTUNITY

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- ❖ **Opportunity to transform and revitalize an important community asset**
- ❖ **Unique opportunity to inspire creativity, wellness, and play**

# POWER OF TRANSFORMATION

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MOUNTAIN LAKE PLAYGROUND



# POWER OF TRANSFORMATION

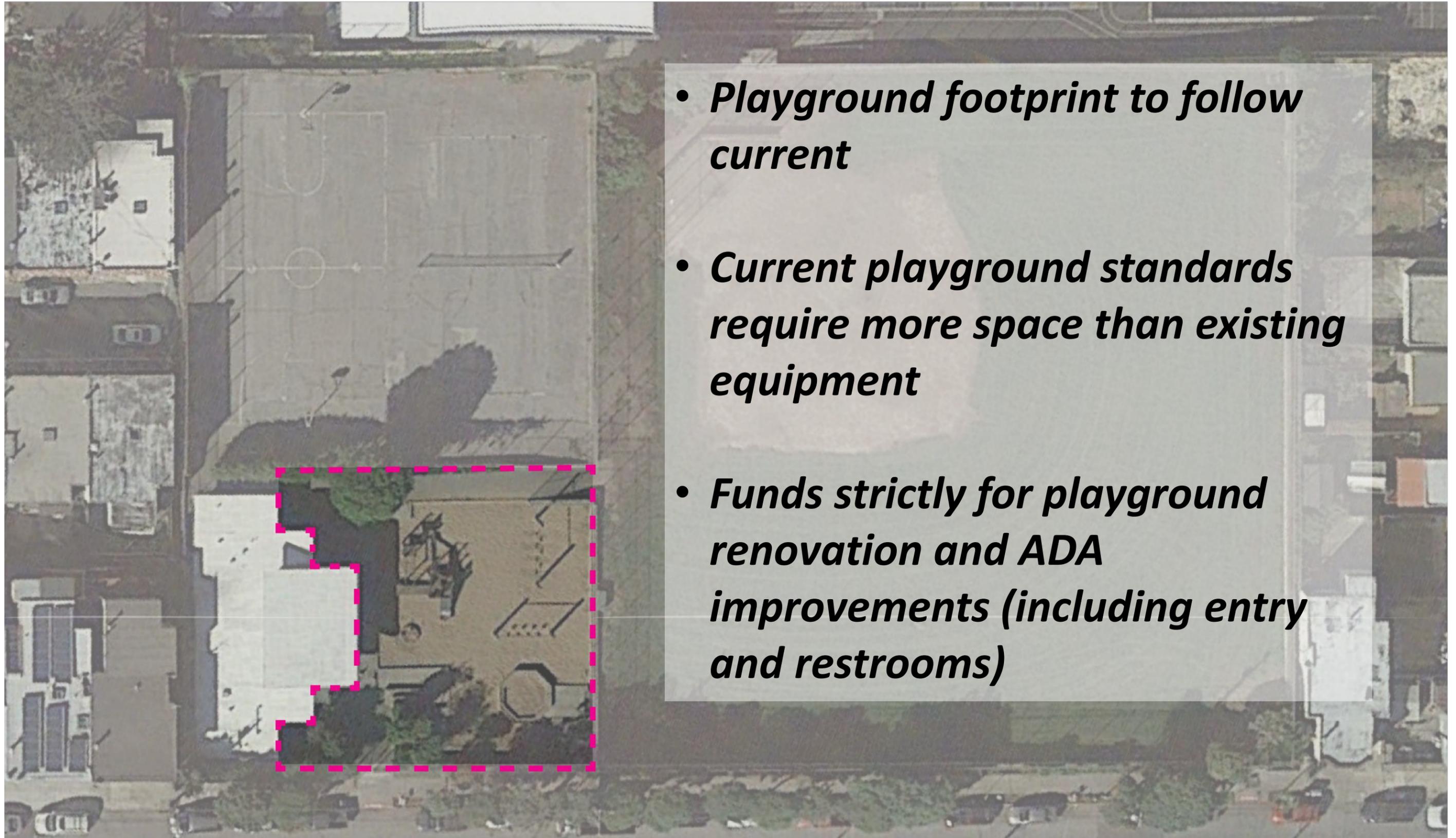
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# CONTEXT MAP



# PLAYGROUND SCOPE & CONSTRAINTS



- *Playground footprint to follow current*
- *Current playground standards require more space than existing equipment*
- *Funds strictly for playground renovation and ADA improvements (including entry and restrooms)*

# COMMUNITY OUTREACH PROCESS

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## MEETING #1

- Get to know the community
- What kind of park should we design?
- Understand the site
- Imagine

## MEETING #2

- Look at playground options
- Visualize the park
- Test assumptions
- Refine concepts

## MEETING #3

- Make small changes
- Be detail oriented
- Consensus on elements and activities

# **PART 3**

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## **FEEDBACK RECEIVED FROM COMMUNITY MEETINGS AND ONLINE SURVEY**

# WHAT MAKES ALICE CHALMERS SPECIAL?

KID FRIENDLY PARK

CLOSE TO HOME

BETWEEN TWO SCHOOLS, KIDS ARE ALREADY HERE

PROVIDES GREEN SPACE

DOG FRIENDLY

STILL AFFORDABLE AND MULTI-GENERATIONAL

RELIABLE AND **SAFE**

# WHAT CAN WE IMPROVE?

MORE SHADE, TREES AND PLANTING

COMFORTABLE SEATING AND TABLES

IMPROVE VISIBILITY, SAFETY, PATROLING AND LIGHTING

PLACES FOR ADULTS

ADD NETS AND ROPE CLIMBERS

ADD EQUIPMENT TO PROMOTE TEAM BUILDING

REMOVE SAND AND REPLACE WITH SAFETY SURFACING

KEEP A SANDBOX AREA

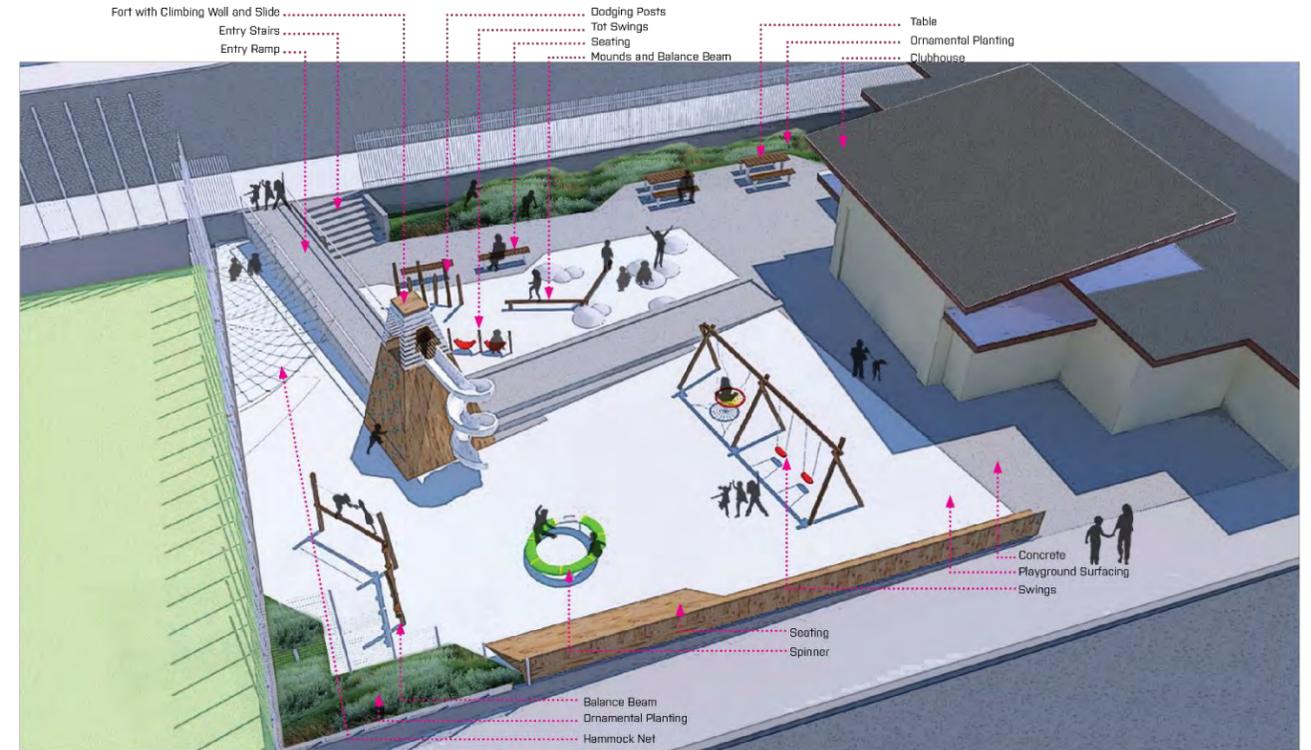
ADD A WATERFOUNTAIN

BLOCK OFF AREA BEHIND CLUBHOUSE

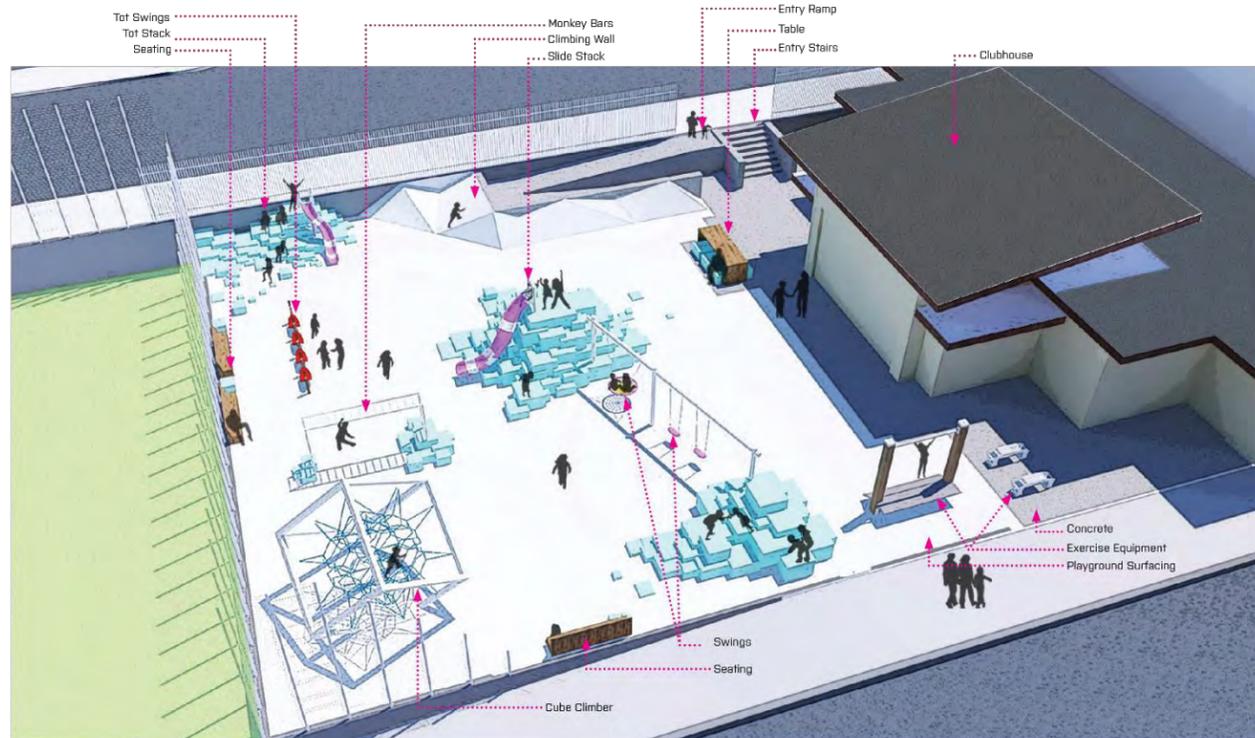
### THE HILLS



### THE FORT



### THE COAST



## 3 DESIGN OPTIONS

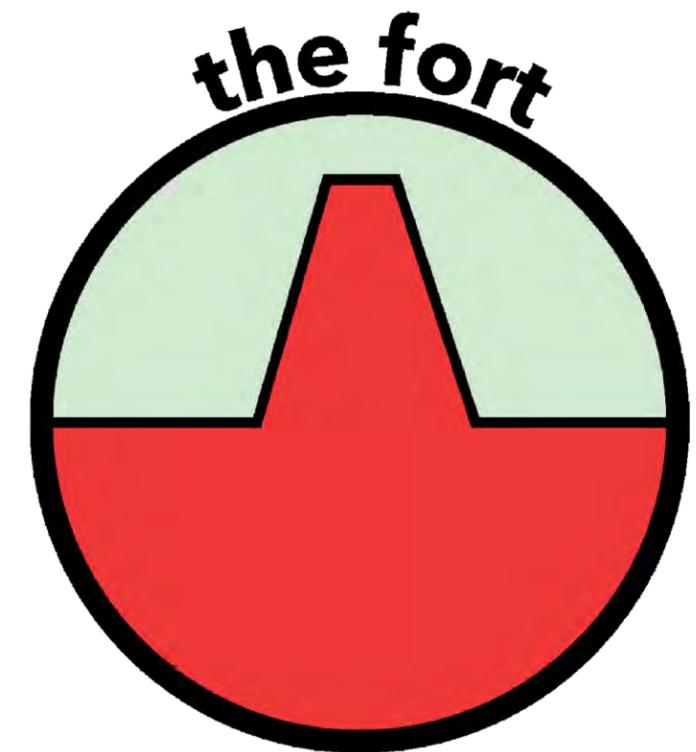
# WHICH DESIGN DO YOU PREFER?



ACTIVE, TUMBLING  
& RUNNING

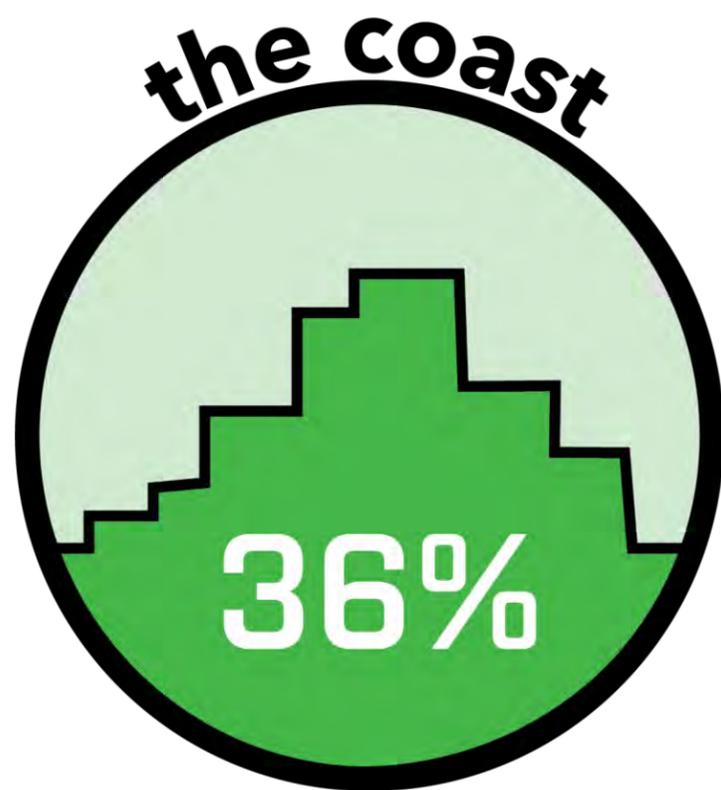


CLIMBING, JUMPING  
& SCRAMBLING

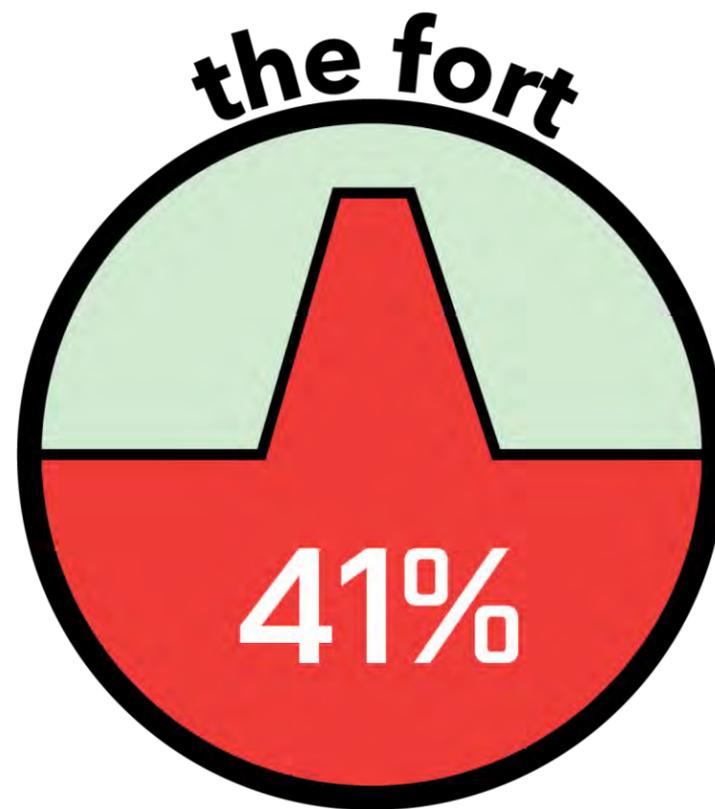


EXPLORE, NATURAL  
& IMAGINATIVE

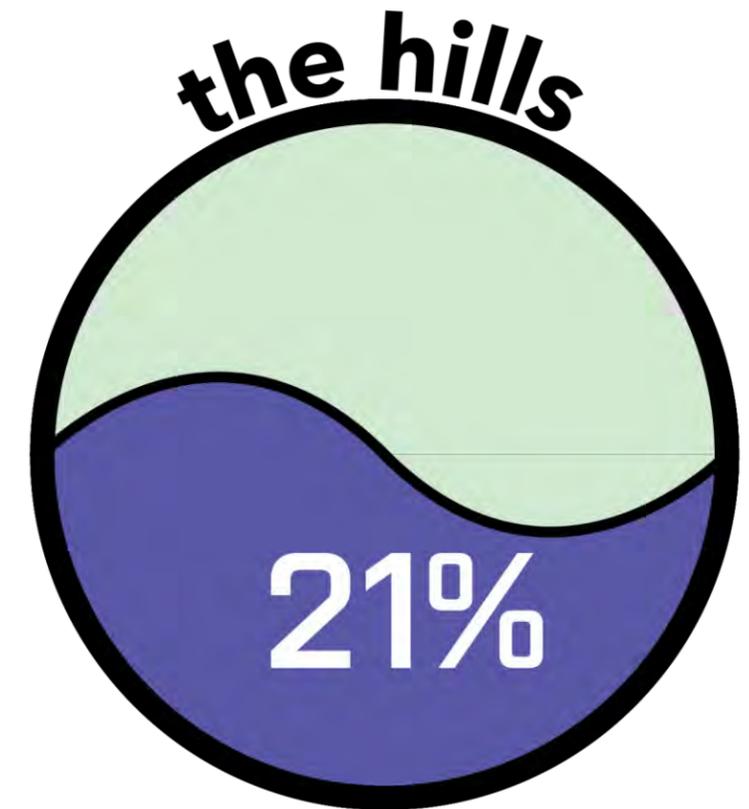
# YOU CHOSE: THE FORT & THE COAST



CLIMBING, JUMPING  
& SCRAMBLING



EXPLORE, NATURAL  
& IMAGINATIVE



ACTIVE, TUMBLING  
& RUNNING

# WHAT DO YOU LIKE?

FORTS ARE INTERESTING AND IMAGINATIVE

CLIMBING WALLS ARE UNIQUE

BLOCKS ARE GREAT FOR CLIMBING/SCRAMBLING PLAY

CUBE NET STRUCTURE IS AWESOME

# WHAT SHOULD WE CHANGE?

MORE TREES, PLANTS & SHADE

ADD SAND BOX FOR SENSORY PLAY

ADD SEATING FOR PARENTS

ADD TABLES FOR PARTIES

REMOVE EXERCISE EQUIPMENT

# WHAT ELEMENTS DO YOU WANT?



SLIDES



SEATING AND TABLES



BALANCE



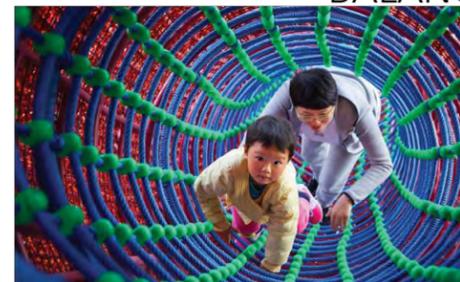
STACKING



CLIMBING WALLS



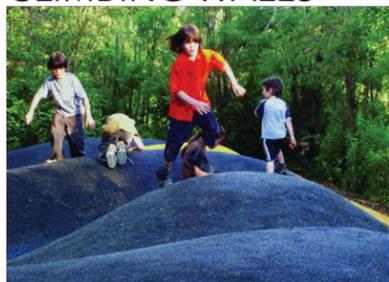
FORTS



NETS



SPINNERS



MOUNDS



PLANTING AND SHADE



TUNNELS



SAND



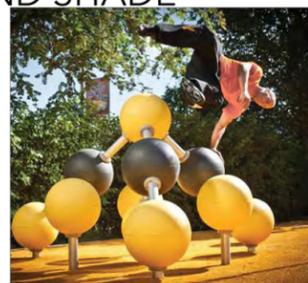
SWINGS



NATURAL MATERIALS



EXERCISE



COLOR



SCULPTURE

# YOU CHOSE



FORTS AND SLIDES



SEATING AND TABLES



PLANTING AND SHADE



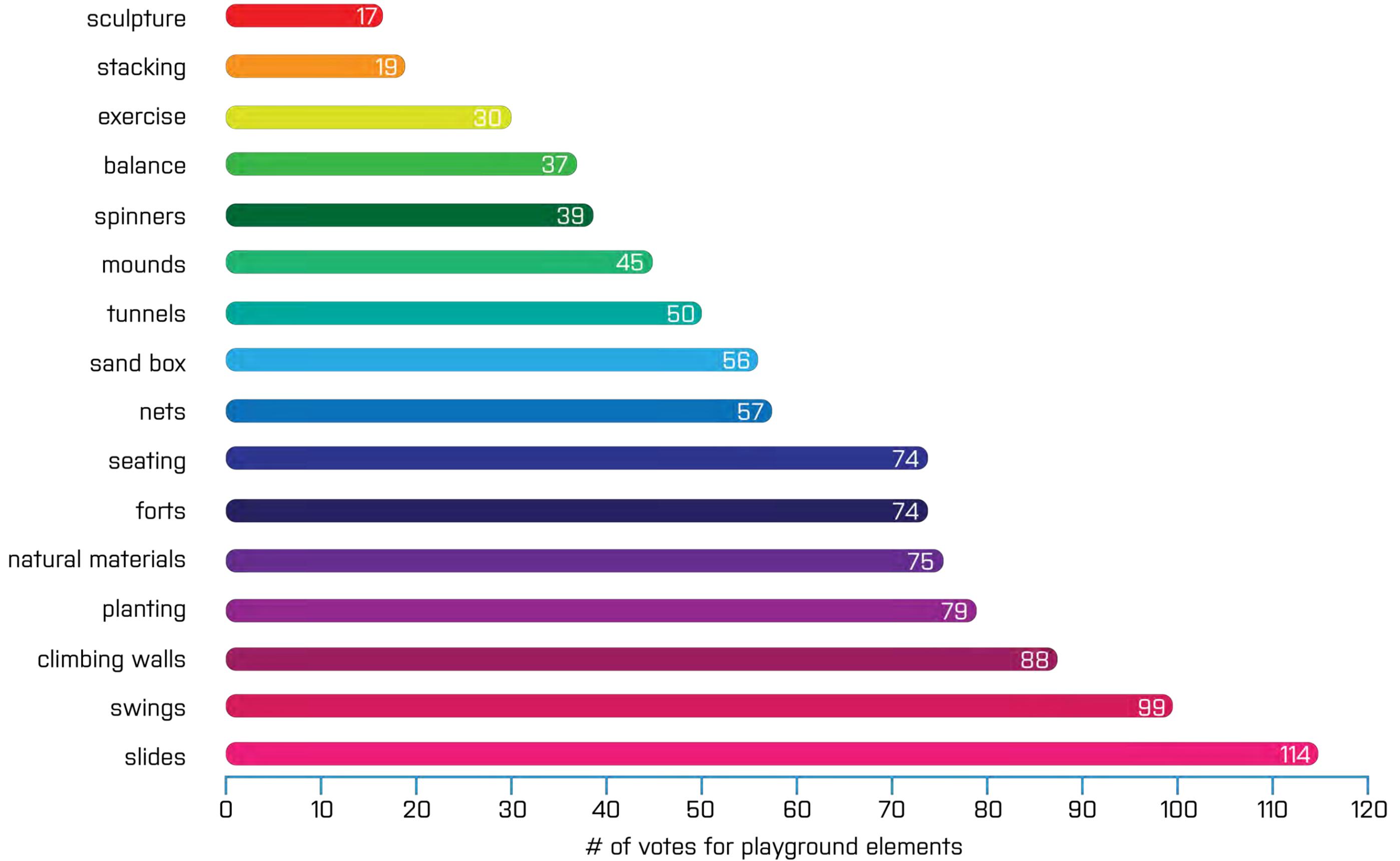
NATURAL MATERIALS



CLIMBING WALLS

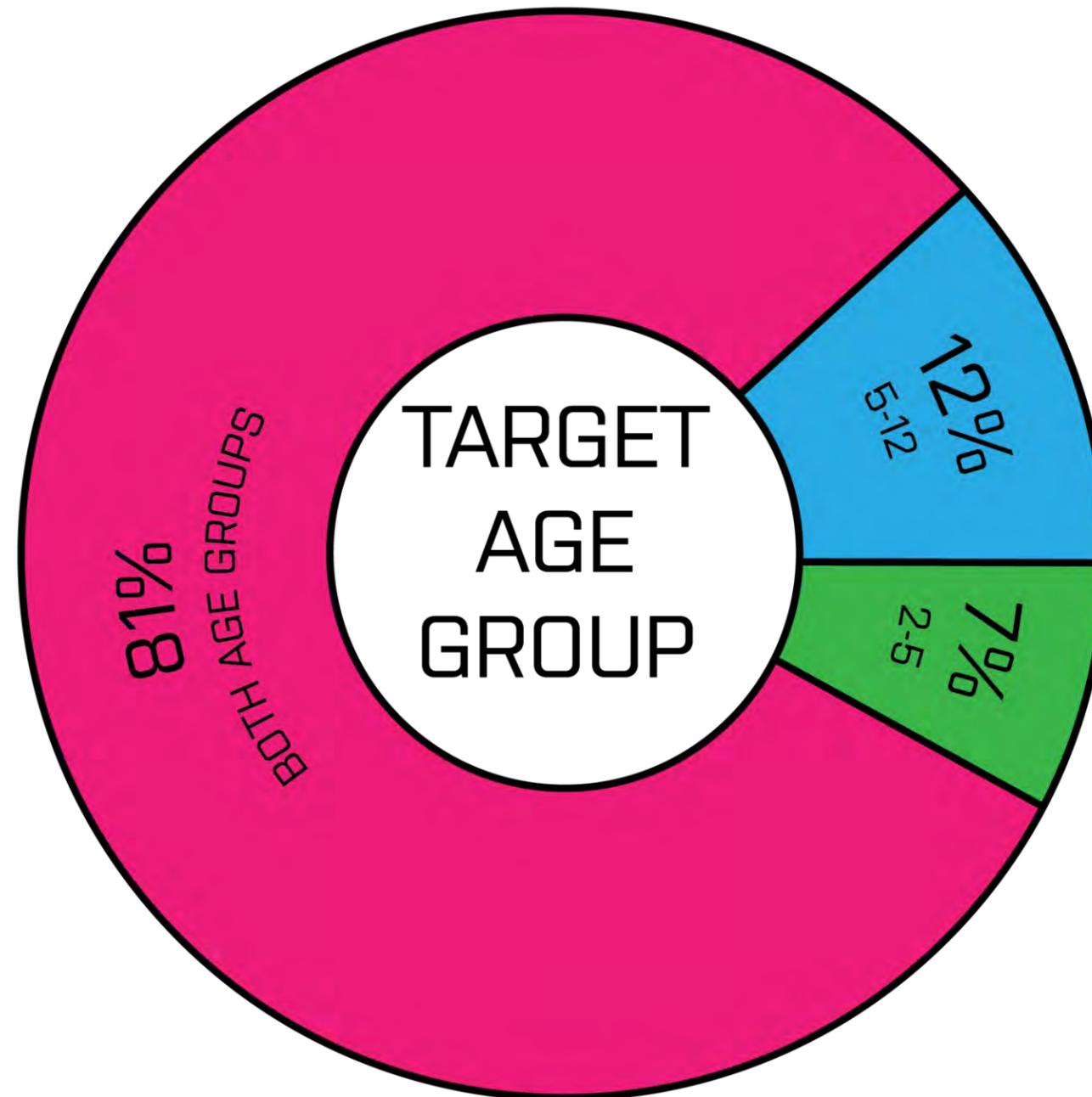


SWINGS AND SAND



**PREFERRED PLAYGROUND ELEMENTS**

# WHO IS THIS PLAYGROUND FOR?



# **PART 4**

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## **PREFERRED DESIGN ALTERNATIVE**

### **BREAKOUT**

# OPTION A

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**OPTION A**



**OPTION A**



- CONCRETE
- CLIMBING CUBE
- TREE
- TOT SWING
- TOT NET
- PLANTER/BENCH
- PLAYGROUND SURFACING
- SLIDE
- TOT SLIDE
- FORT
- SWINGS
- CLIMBING WALL
- SPINNER
- PICNIC TABLE
- CLIMBING BLOCKS
- ENTRY SLIDE
- ENTRY STAIRS
- ENTRY RAMP

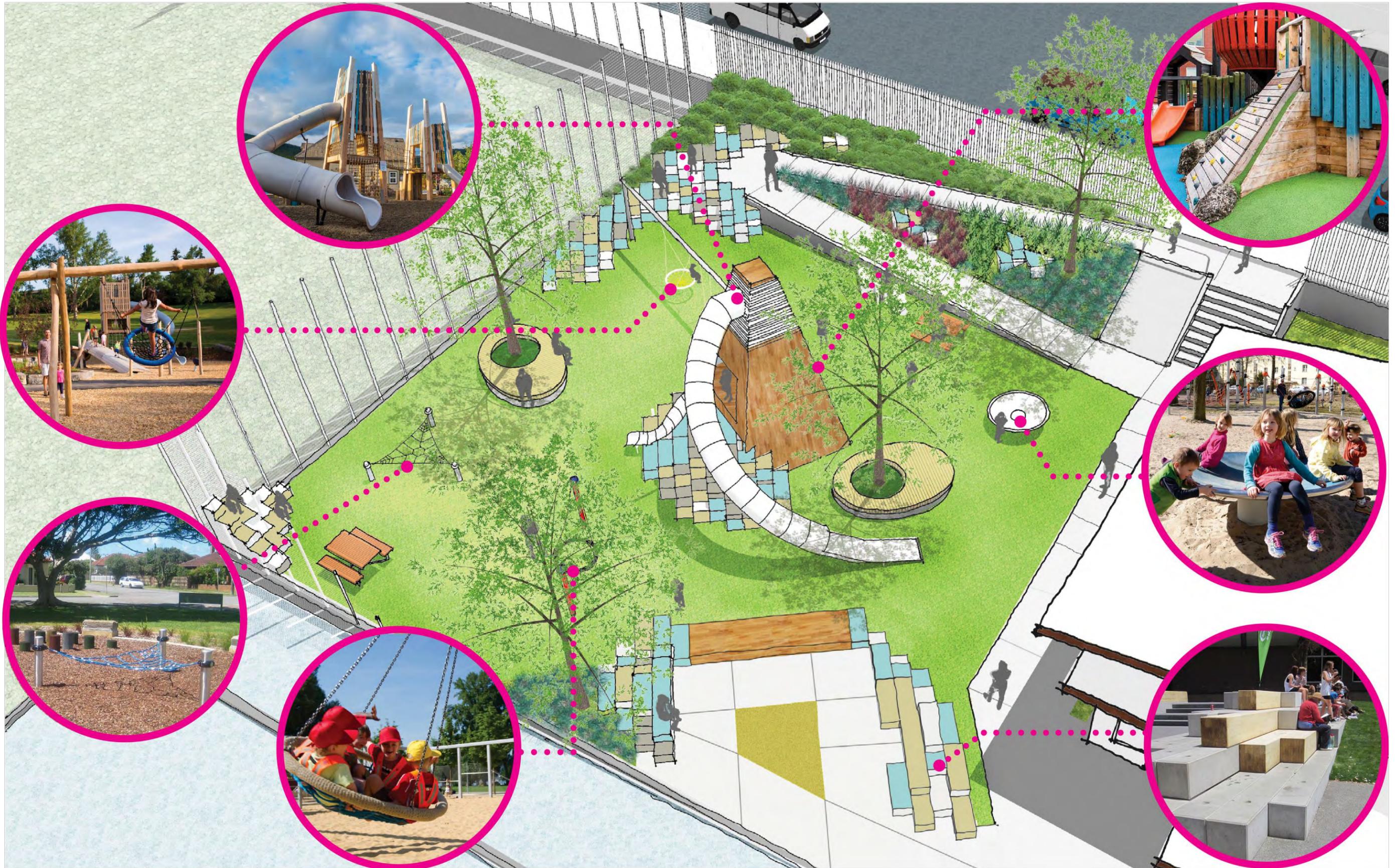
**OPTION A**

# OPTION B

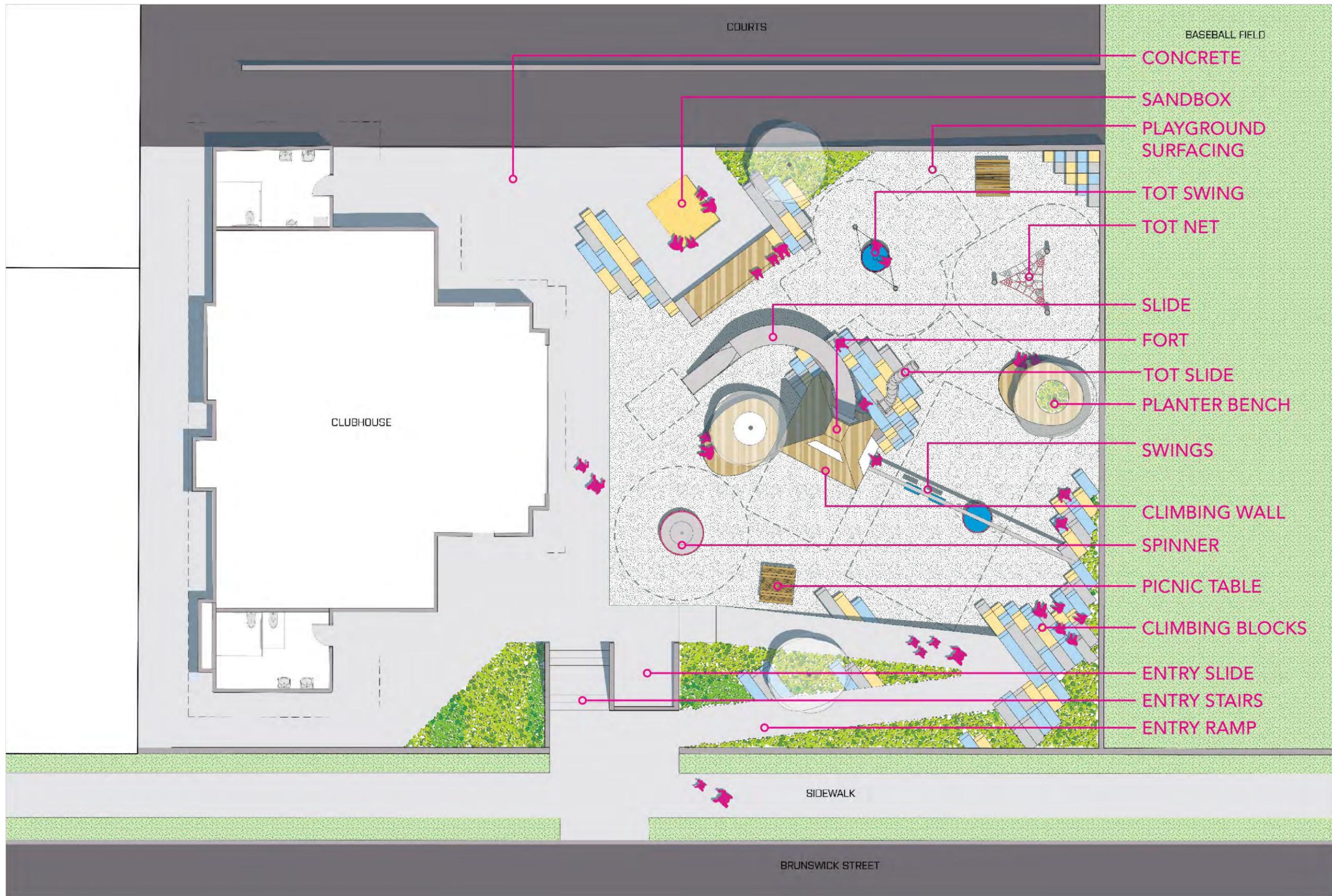
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**OPTION B**



**OPTION B**



# **PART 5**

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## **QUESTION & ANSWER**

### **RECAP**

# Which option did you vote for and why?

A



B



## **NEXT STEPS**

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- Issue an online survey
- Seek approvals
- Begin schematic and detailed design

# PROJECT BUDGET AND SCHEDULE

## BUDGET

Budget Total:  
\$3 Million

Estimated Construction Cost  
\$2.02 Million

Estimated Soft Cost  
\$990K

## SCHEDULE

Community Outreach  
*June – December 2017*

Design  
*February - September 2018*

Bidding & Contracting  
*October – December 2018*

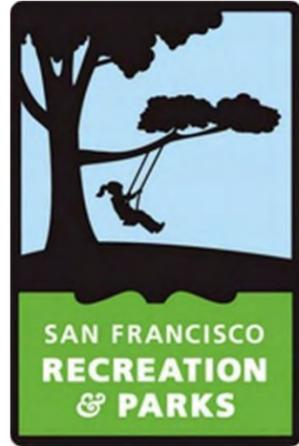
Construction Phase  
*2019*

Opening  
*Late 2019*

**THANK YOU!**

# PROJECT CONTACTS

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