

# SF REC & PARK | GOLDEN GATE HEIGHTS PLAYGROUND

COMMUNITY PRESENTATION #2  
FEBRUARY 2019



**Supervisor**  
Norman Yee  
*District 7*

**Project Manager**  
Alexis Ward  
*Recreation and Parks Department*

**Design Team**  
Lizzy Hirsch, Landscape Architect  
Winnie Chang, Landscape Design Assistant  
Veronica Chan, Landscape Design Intern  
*San Francisco Public Works*



Building Design & Construction

# **AGENDA**

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Welcome, Introductions, Objectives and Ground Rules

**Part I**      Project Overview

**Part II**      Feedback from Community Outreach #1

**Part III**      Site Design Options & Feedback

**Part IV**      Project Schedule & Next Steps



# **GROUND RULES**

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- Please sign-in
- Turn off cell phones
- Direct comments to the facilitator
- Raise your hand to speak
- Keep to the agenda
- Please hold all questions for the end



# PROJECT TEAM

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## Project Manager

- Alexis Ward, Recreation and Parks Department

## Design Team - SF Public Works

- Lizzy Hirsch, Landscape Architect
- Winnie Chang, Landscape Design Assistant
- Veronica Chan, Landscape Design Intern

## Rec and Park Management

- Lisa Bransten, RPD Director of Partnerships
- Toks Ajike, RPD Director of Planning and Capital Division
- Robert Muhammad, RPD Park Service Area Manager
- LaMonté Bishop, RPD Manager of Policy and Community Affairs

## SF Parks Alliance

- Drew Becher, CEO
- Katie Strange, Associate Director of Planning and Project Delivery
- Marissa Alexander, Southwest Area Manager



# VISION

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Let'sPlaySF! is a public-private partnership between the San Francisco Recreation and Parks Department and the San Francisco Parks Alliance created to ensure San Franciscans continue to have great places to play by supporting the renovation of the city's 13 most deserving playgrounds.



# MEETING OBJECTIVES

- Solicit community input on two draft concept design alternatives for the playground
- Discuss the priorities for play experiences and age groups
- Receive feedback on the location of the picnic area



# Part I:

## Project Overview



## BUDGET OVERVIEW

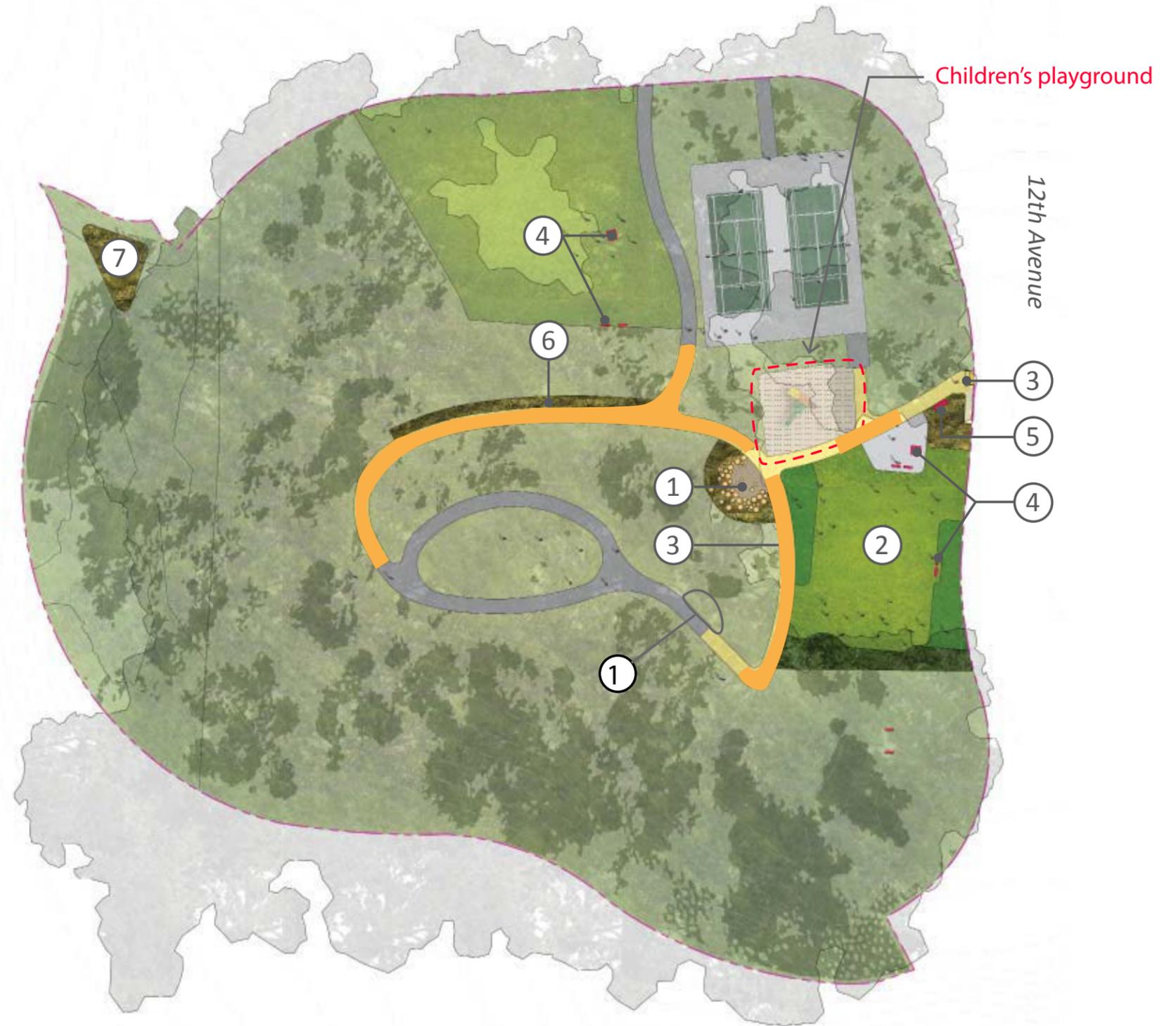
- Playground Project Budget: **\$2,000,000**
- Community Opportunity Fund Project Budget: **\$799,234**
- Work already completed: **\$110,100**
- Construction Budget: **\$1,380,000**
- Project contingencies: **\$366,000**
- Combined Project Budget: **\$2,799,234**



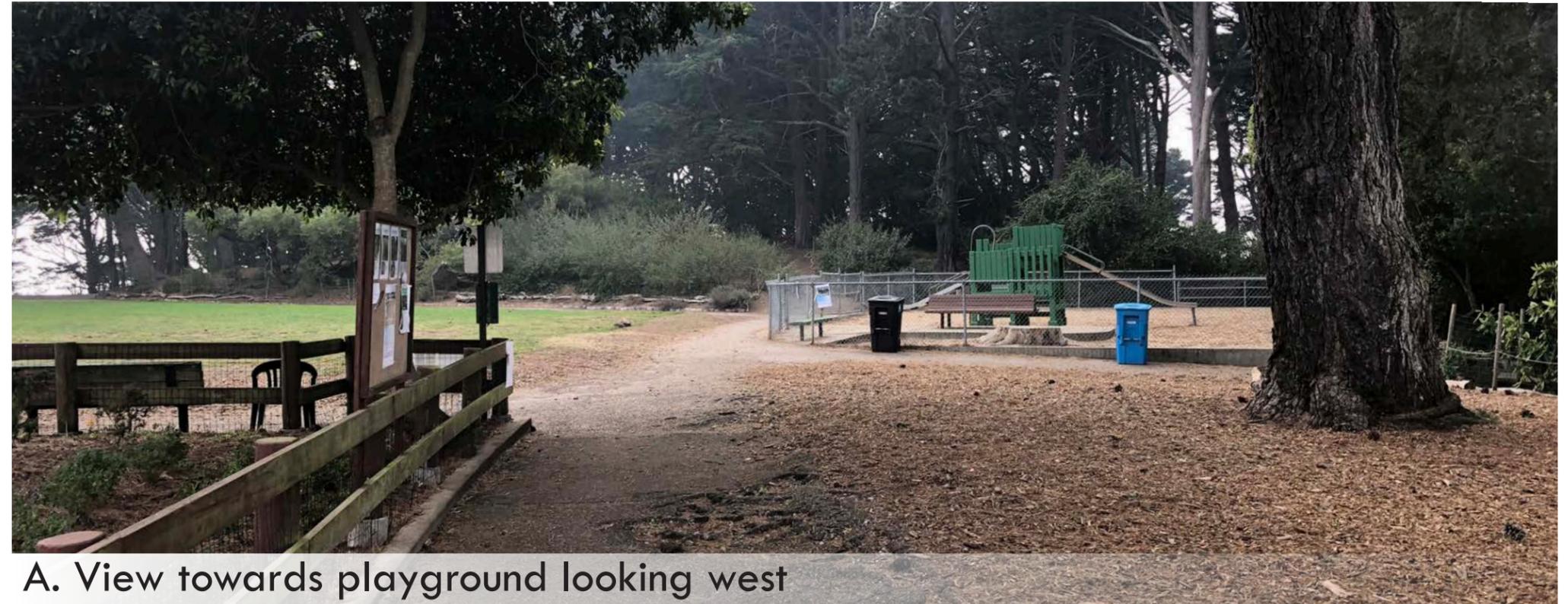
Existing Site

# COMMUNITY OPPORTUNITY FUND PROJECT OVERVIEW

1. New Nature Play Area aka Adventure Land
  - New proposed location
2. Renovation of Upper Field
3. Replacement of pathways and new accessible curb ramp at 12th Avenue park entry
4. Replacement/Addition of site furniture
  - Two benches are already installed. Still a need for additional picnic tables and benches
5. New community bulletin board and interpretive signage
6. Removal of invasive species and new planting improvements
  - Work already done through volunteers
7. New Green Hairstreak Butterfly habitat
  - Work already done through volunteers



# EXISTING SITE



A. View towards playground looking west

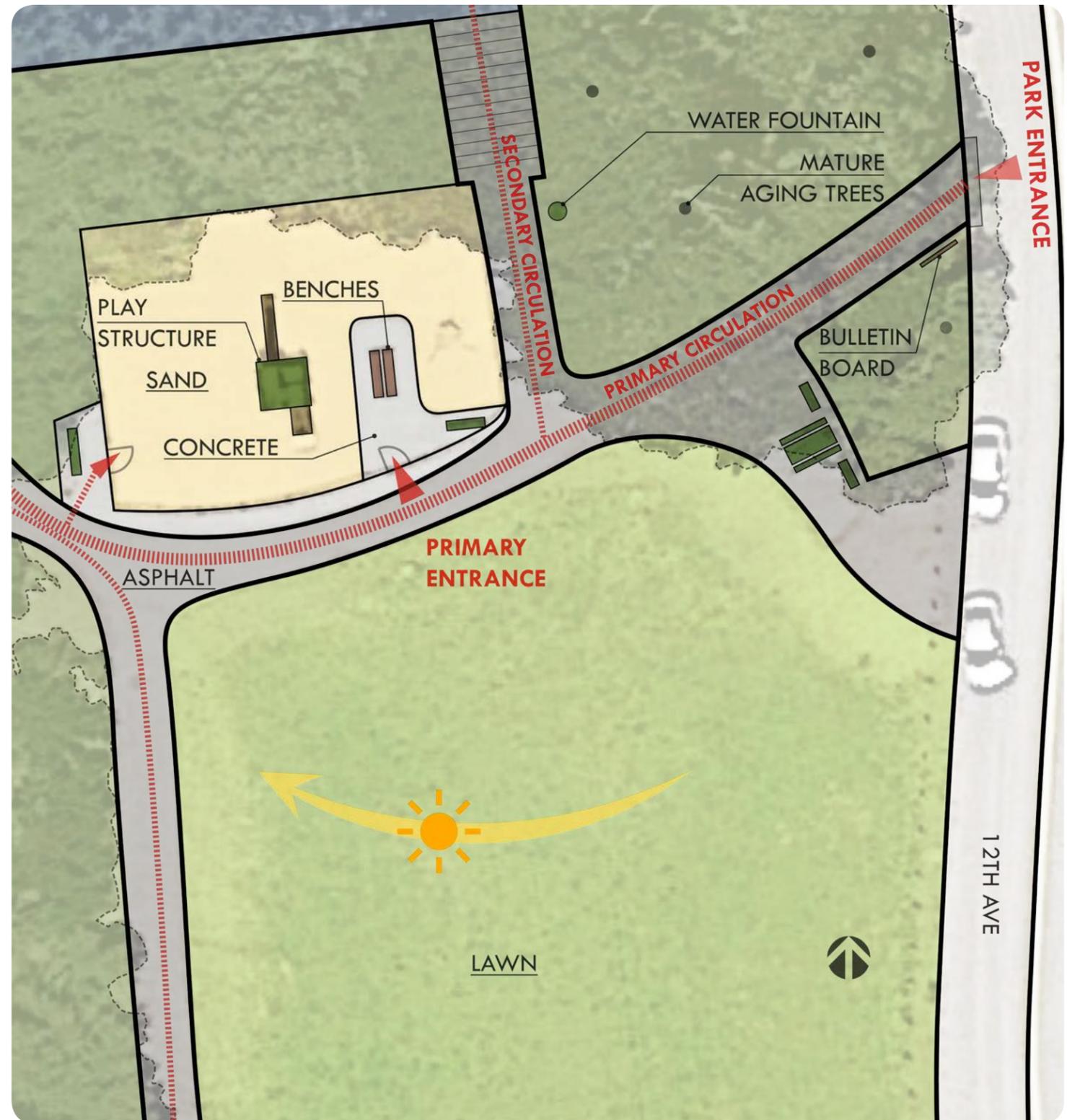


B. View towards playground looking north



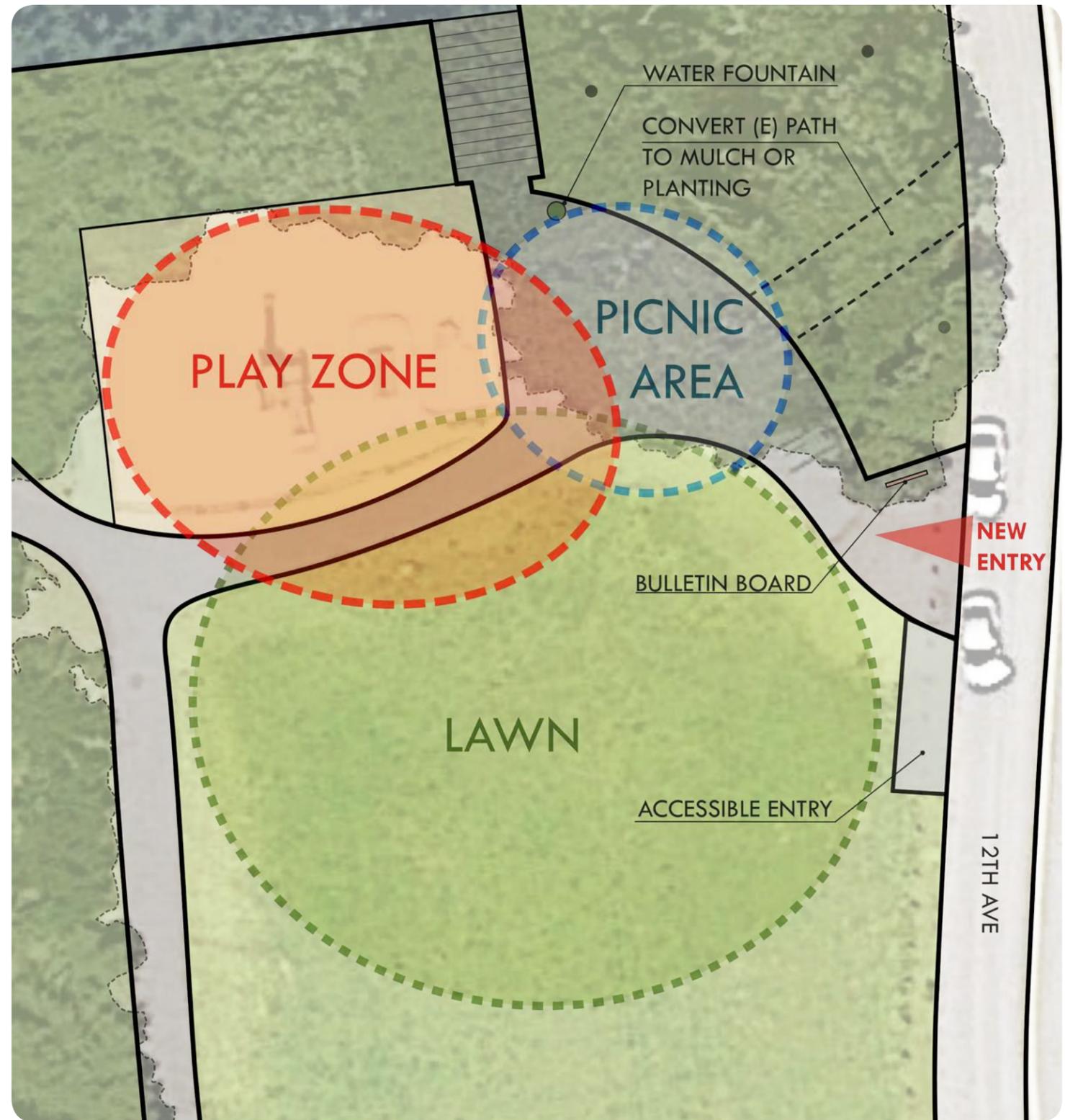
## EXISTING SITE PARAMETERS

- Playground footprint to follow current playground safety standards
- Current playground safety standards require more space than existing equipment
- Need for durable materials
- Balancing budget constraints
- Assess health of mature trees



# PROPOSED SITE OPPORTUNITIES

1. Opportunity to integrate programs
2. Create a new accessible entry for strollers, wheelchairs, and pedestrians
3. Careful integration with mature forest
4. Opportunity to develop a new picnic zone and repurpose trees in landscape



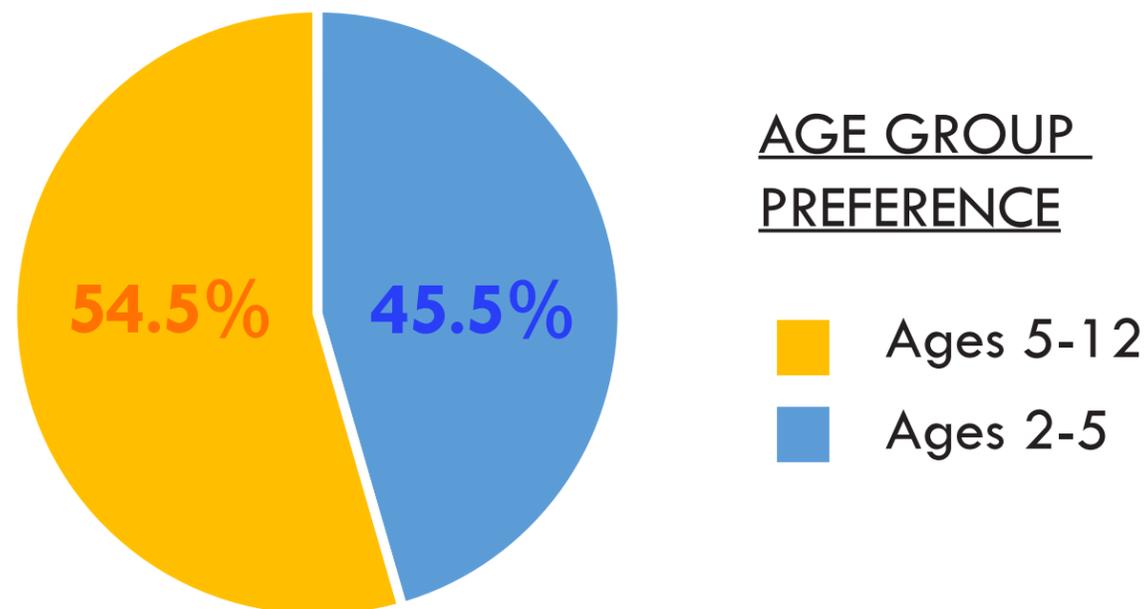
# Part II:

## Feedback from Community Outreach #1



## ONLINE SURVEY RESULTS

- 125 respondents
- 83% of respondents did not attend the first community meeting
- 66% of respondents live in zip code 94116 and 28% live in zip code 94122
- All three of the play experiences presented including structure based, nature inspired, interactive play, all were well liked (receiving at least 60% 4 and 5 star reviews)
- Top three elements were slides, climbing elements/structures, and monkey bars



# MOST POPULAR IMAGES

## STRUCTURE BASED PLAY



Loved = 14  
 Liked = 19  
 Disliked = 1  
 Online Votes = 62



Loved = 2  
 Liked = 2  
 Disliked = 0  
 Online Votes = 62

## NATURE INSPIRED PLAY



Loved = 1  
 Liked = 10  
 Disliked = 0  
 Online Votes = 67

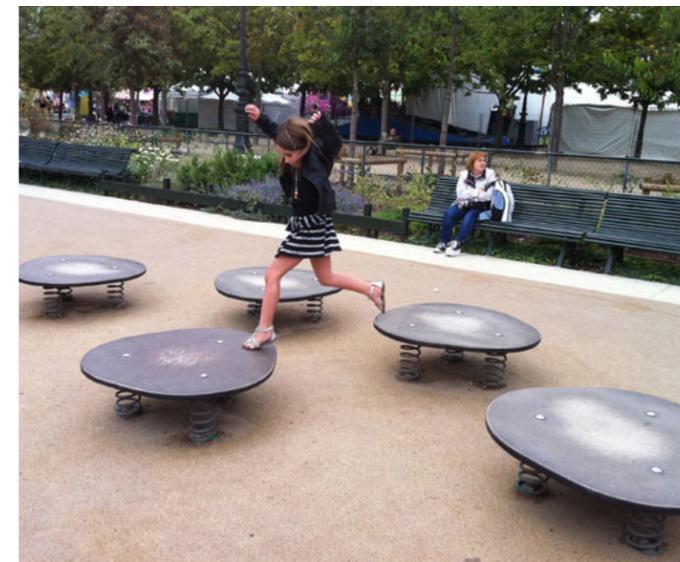


Loved = 2  
 Liked = 14  
 Disliked = 0  
 Online Votes = 69

## INTERACTIVE PLAY FEATURES



Loved = 2  
 Liked = 6  
 Disliked = 0  
 Online Votes = 40



Loved = 1  
 Liked = 14  
 Disliked = 0  
 Online Votes = 41

## IMAGINATIVE PLAY FEATURES



Loved = 6  
 Liked = 7  
 Disliked = 0  
 Online Votes = 63



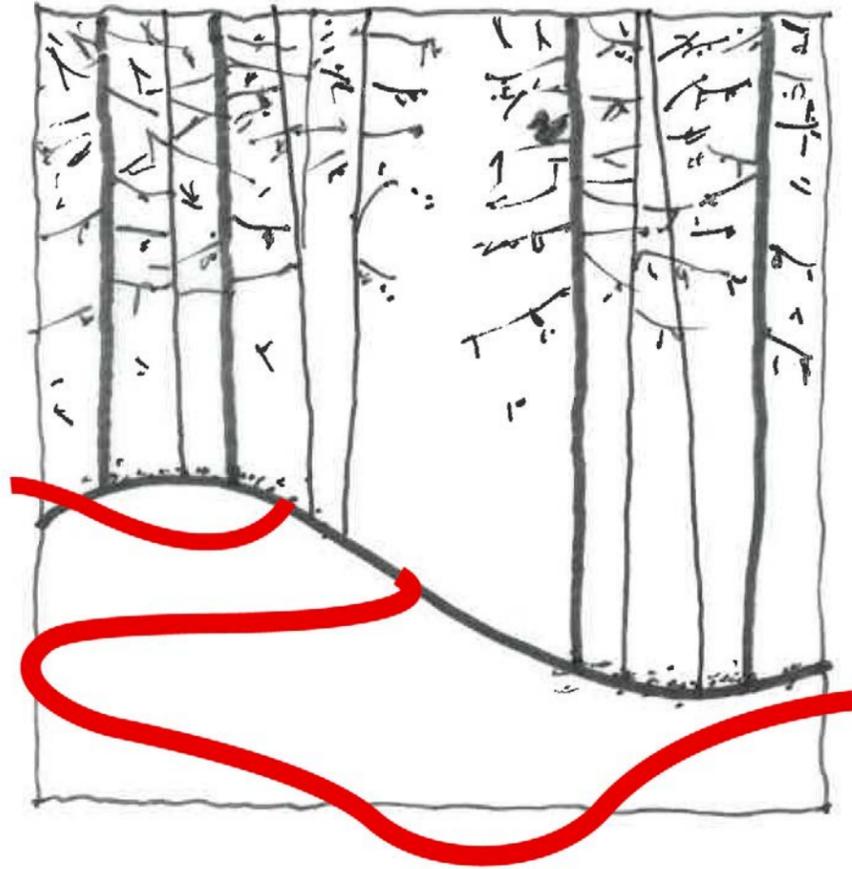
# Part III:

## Site Design Options & Feedback

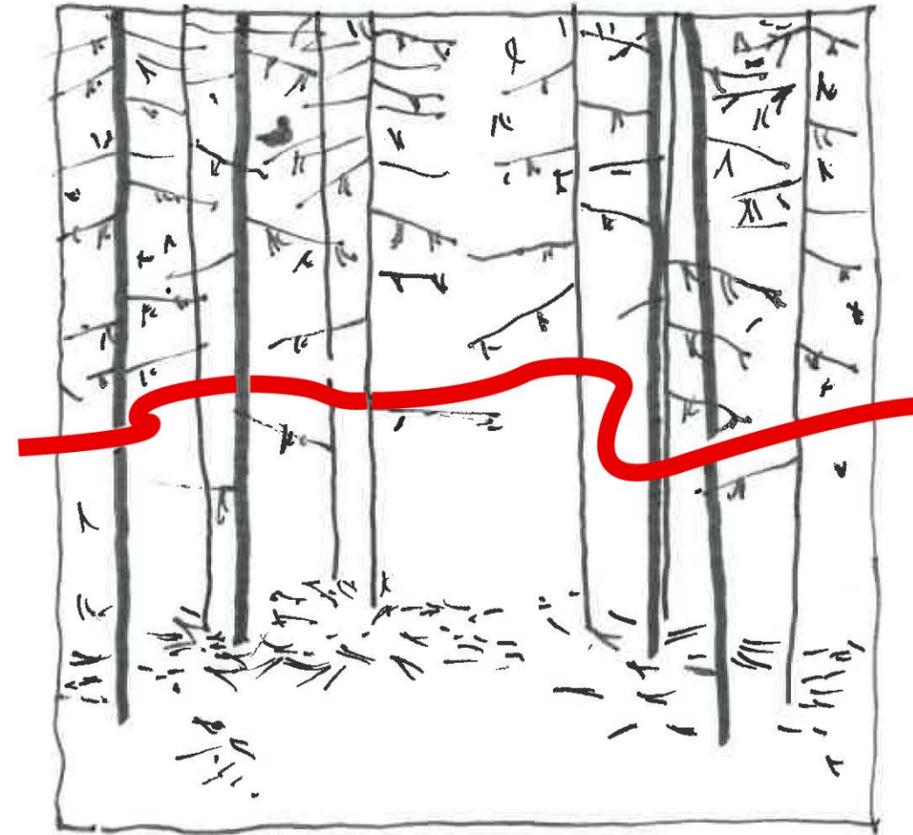


# INSPIRATION SKETCHES

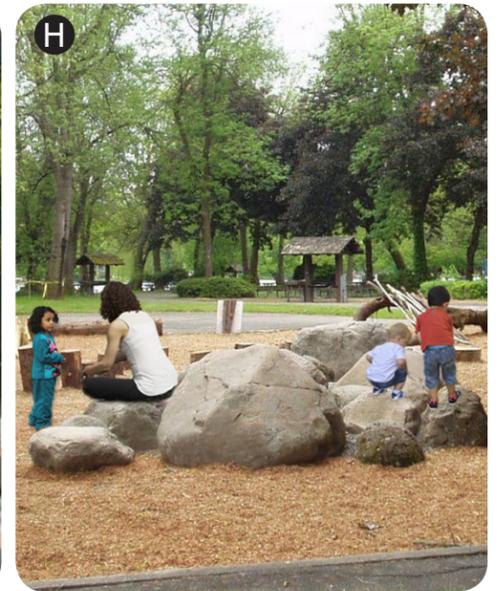
**DESIGN OPTION A:  
THROUGH THE GARDEN**



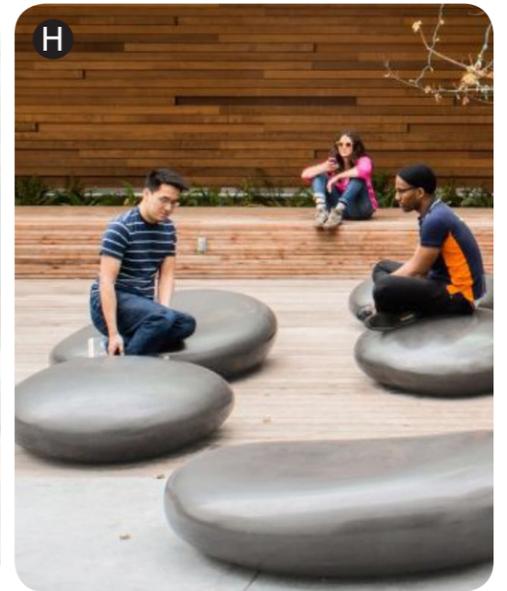
**DESIGN OPTION B:  
INTO THE TREES**



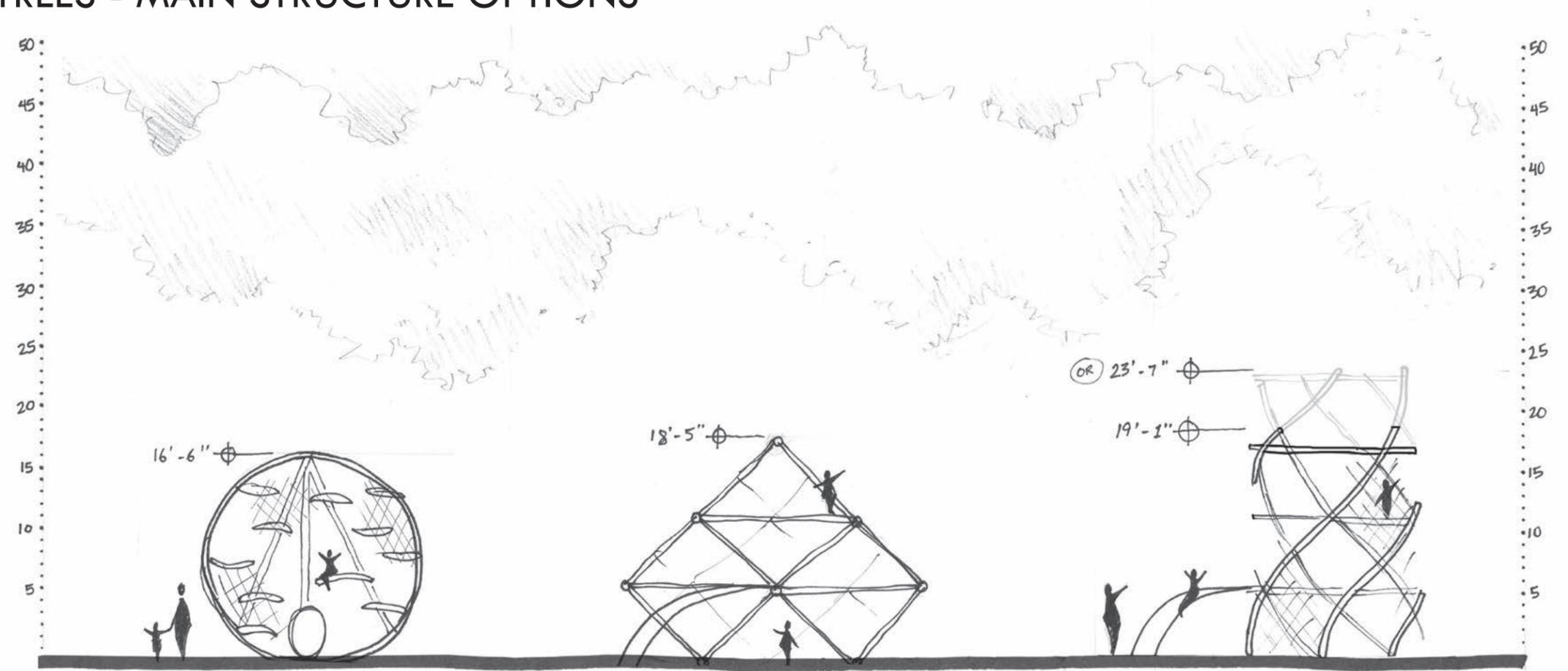
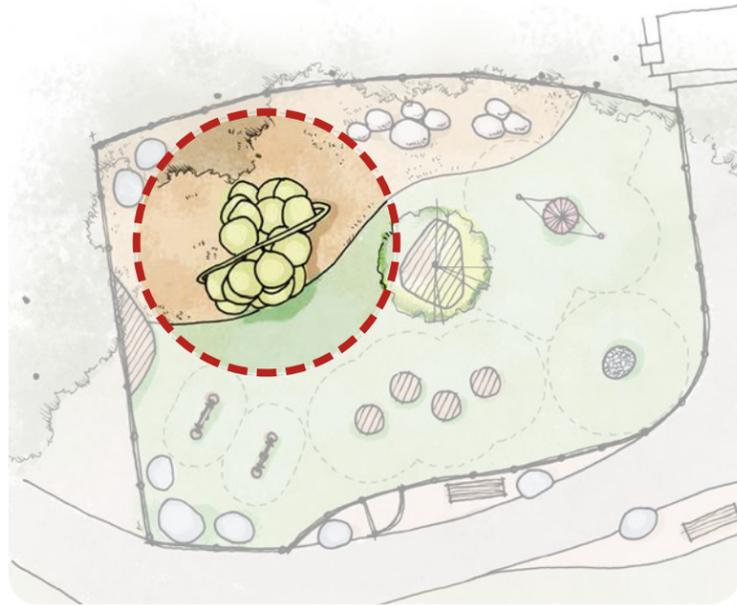
# DESIGN OPTION A: THROUGH THE GARDEN



# DESIGN OPTION B: INTO THE TREES



# DESIGN OPTION B: INTO THE TREES - MAIN STRUCTURE OPTIONS



Option A - Luckey Climber

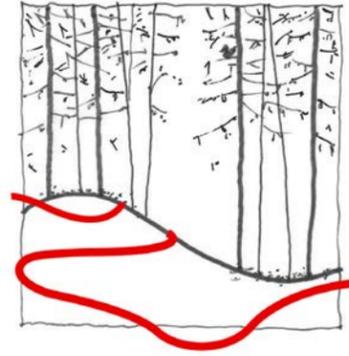
Option B - Neptune

Option C - Tower

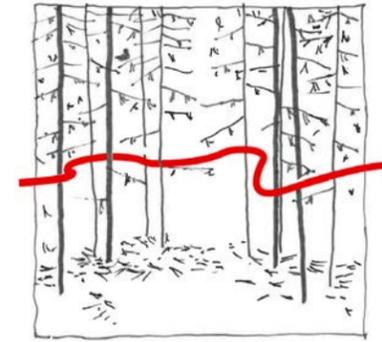


# DESIGN OPTIONS COMPARISON

## DESIGN OPTION A: THROUGH THE GARDEN



## DESIGN OPTION B: INTO THE TREES



## DOT BOARD EXERCISE

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Place a green dot on your preferred design option and if Option B, indicate which play structure.



Place blue dots on your favorite play elements.



## **COMMUNITY PRIORITIES & FEEDBACK**

- Do you prefer Design Option A: Through the Garden or Design Option B: Into the Trees?
  - Why?
- What are your top two favorite elements?
- Which picnic area location do you prefer and why?



# Part IV:

## Project Schedule & Next Steps



# PROJECT SCHEDULE

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Meeting #1

December 2018

**Meeting #2**

**February 2019**

Meeting #3

March/April 2019

Design

Spring 2019 - Winter 2019

Bid/Award

Spring 2020 - Summer 2020

Construction

Summer 2020 - Winter 2020



## NEXT STEPS...

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- Online survey (will be distributed)
- Community Meeting #3 to review design options: March/April 2019
- Please send comments to Alexis Ward  
Email: [Alexis.Ward@sfgov.org](mailto:Alexis.Ward@sfgov.org)  
Phone: (415) 581-2549
- For more information about the Golden Gate Heights Playground Project, please visit: <https://sfrecpark.org/project/golden-gate-heights-park-letsplaysf-initiative/>

Thank You!

