

Juri Commons Design Review

Agenda

INTROS

HISTORY & PROJECT INFO

DESIGN OPTIONS

+ INPUT



Intros

Who you are

Why you're here

Thank you

Juri Commoners

San Francisco Parks Alliance

Meeting Agreements

Listen to different perspectives even if they don't reflect your own

Be mindful of patterns of participation (give all a chance to be heard)

Be accountable for your words and actions

Be solution-oriented

**Assume good intentions.
We are all here because we care.**

Project Team

Reuben Schwartz, Rec & Park Project Manager

Michelle Pallavicini, Rec & Park Service Manager *acting*

Jasmine Kaw, Public Works Landscape Architect

Lindsay Stucki, Public Works Assistant

Veronica Chan, Public Works Assistant

Historical Context



Juri Commons History



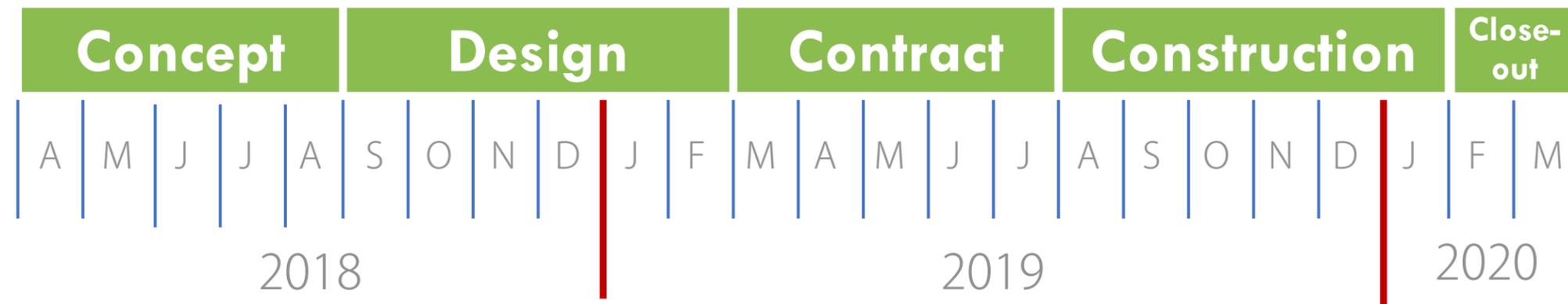
Valencia & 25th St.



Robert H. McFarland Photo 1912, Arnold Menke Collection

Train 94 Approaching Valencia St. Station, San Francisco

Schedule



Budget

Construction	\$615,908
COF	\$324,488
Impact Fees	\$291,420
15% Constr. Contingency	\$92,386
TOTAL Construction Budget	\$708,294

Scope of Work

Community Opportunity Funds

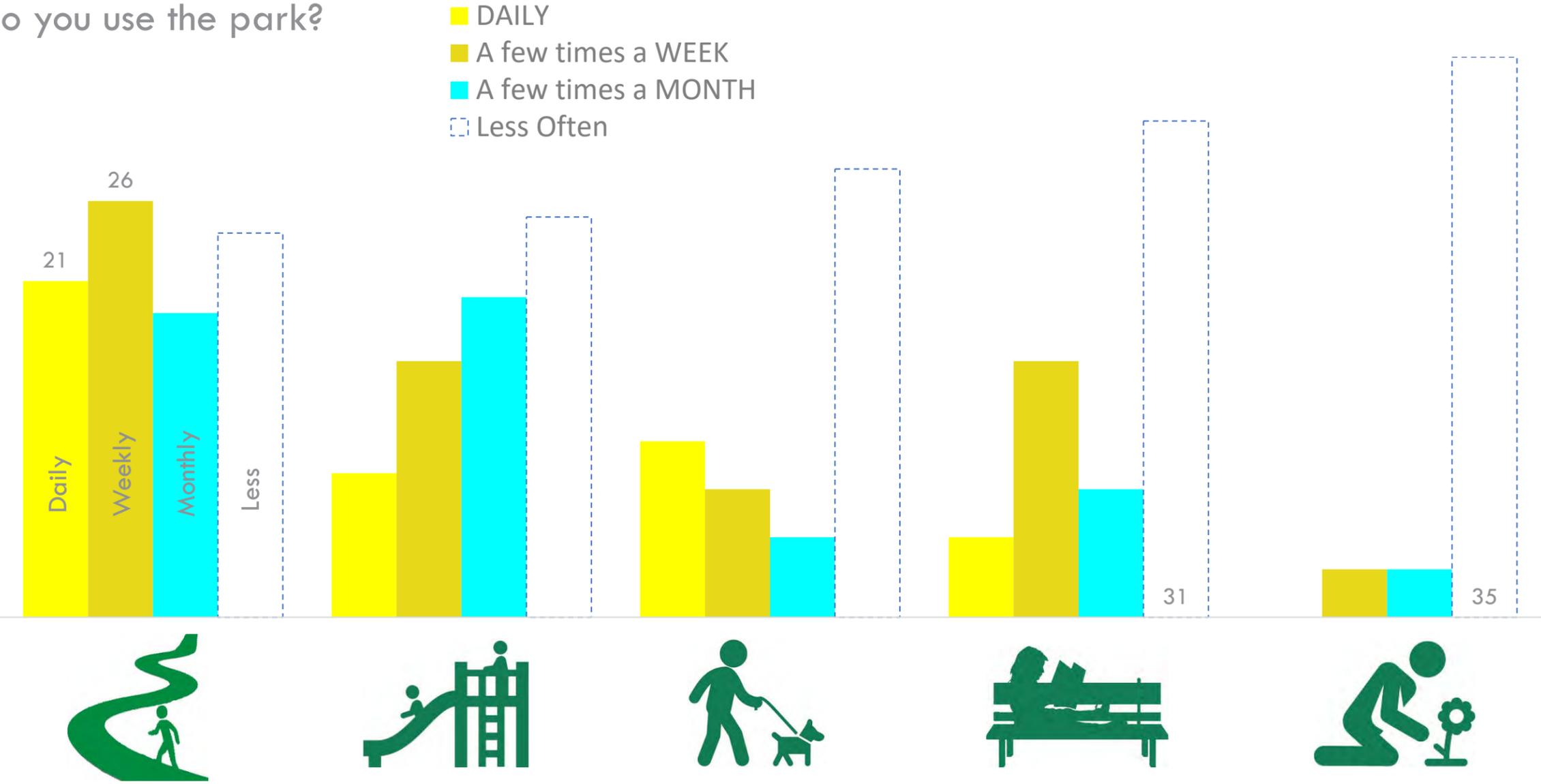
- Pathway upgrade
- Irrigation repair
- Fences / gates at each end
- Misc. smaller items (utility box, benches, planting, etc...)

Impact Funds (leveraged by Let'sPlaySF!)

- Play area upgrades (per physical constraints and budget)
- Lighting (possible, budget permitting)

Survey Results

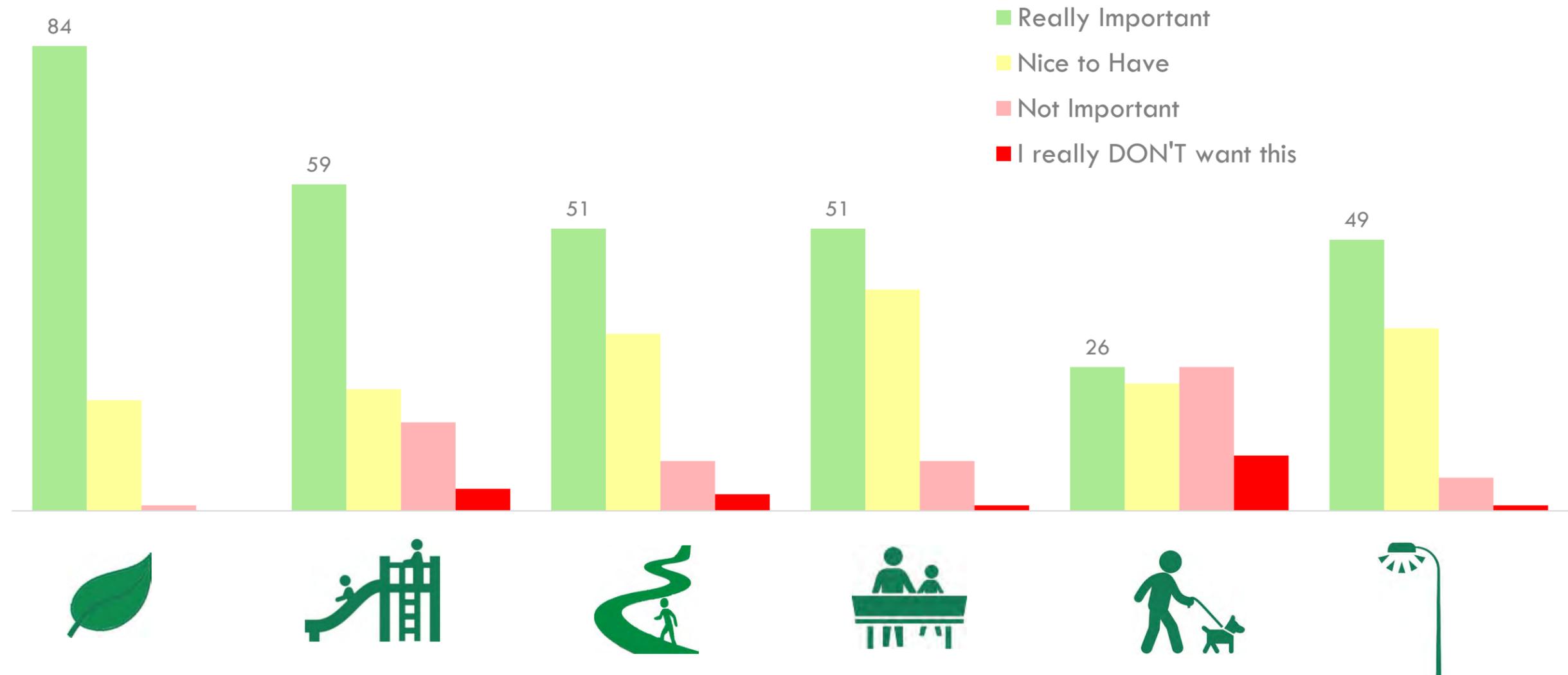
HOW do you use the park?



n = 313

Survey Results

WHAT'S IMPORTANT





Design Direction

Concepts

- Transparency – Linear passageway
- Railroad Heritage
- Nature in the City

Objectives

- Accessibility (ADA): *entire pathway* with minimal (or no) railings
- Upgrade play areas as budget permits



Design Options

- **Exploration Stations**
- **Urban Play**
- **Walk in the Park**



Design Elements



Nature/Nature Play



Playground Structures



Gardening

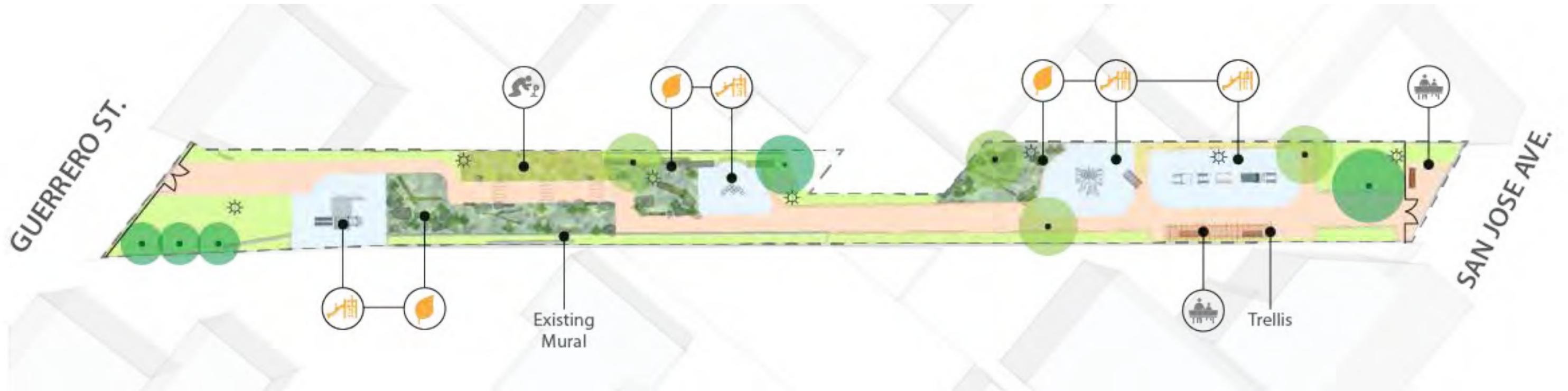


Seating



Lighting

Exploration Stations



Design Intent:

Active play elements are encountered as one moves through the linear park. Children are invited to explore each station as they enjoy Juri Commons with all park users. Nature play spaces, where children can seamlessly engage in unstructured and imaginative play, are adjacent to each active play station.

Exploration Stations



Exploration Stations

Looking towards San Jose



SAN FRANCISCO
**PUBLIC
WORKS**

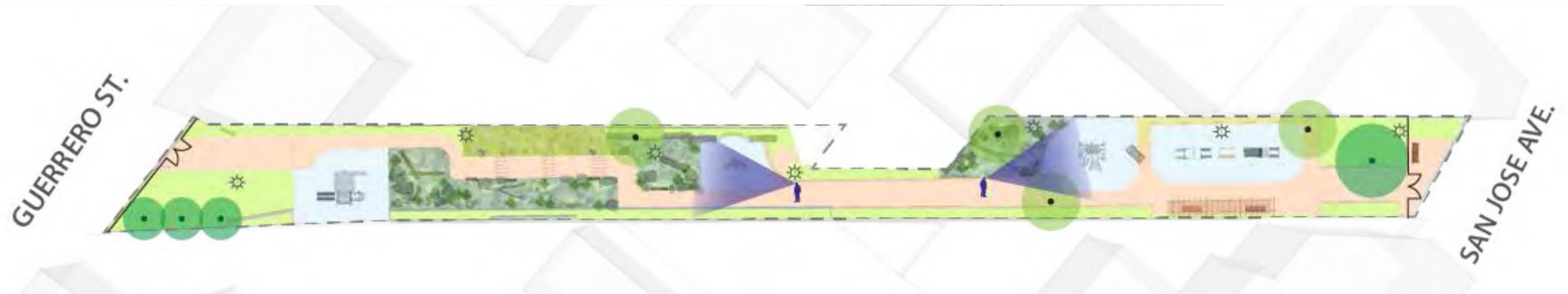
Exploration Stations



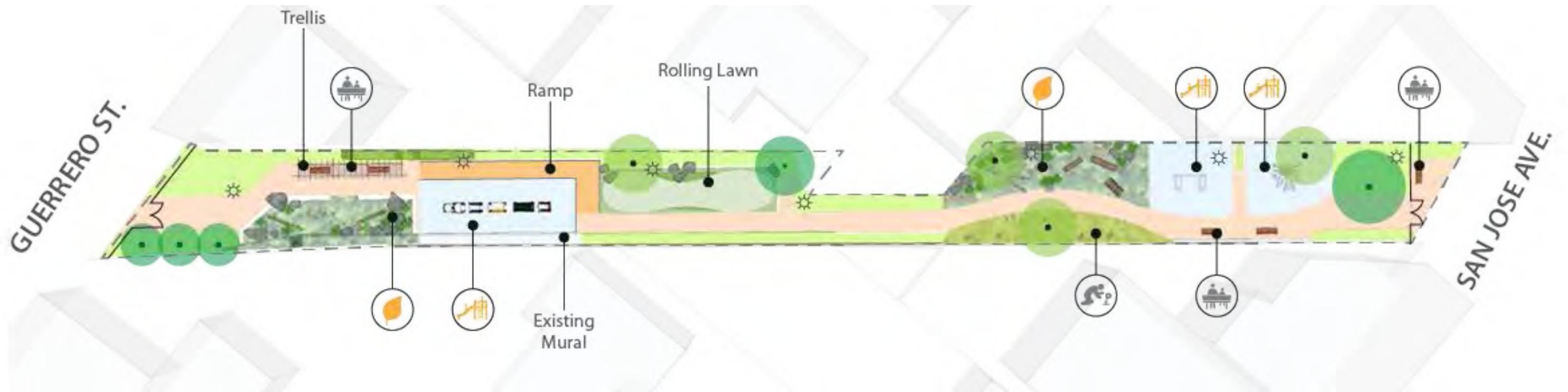
Looking towards Guerrero



Looking towards San Jose



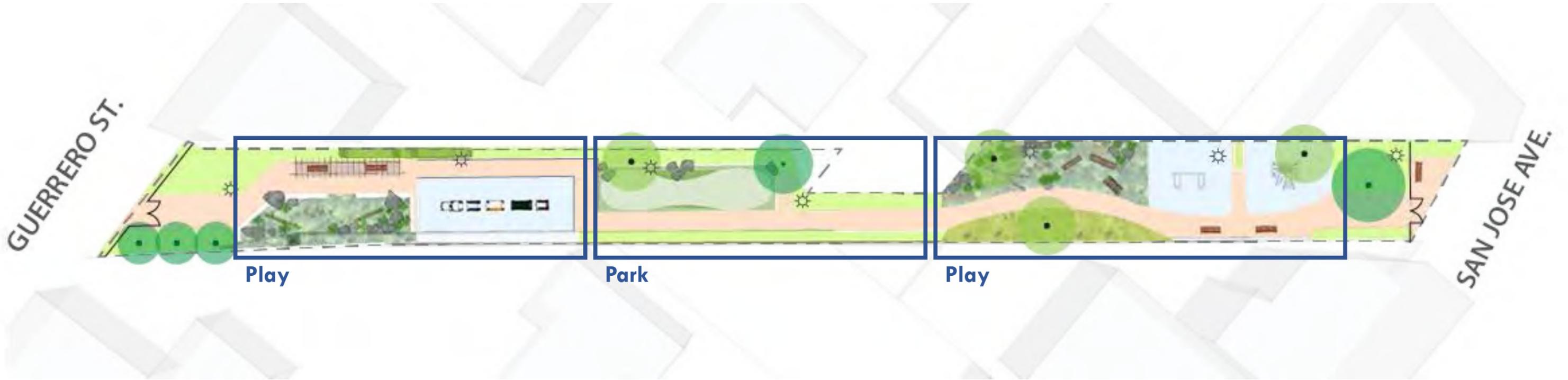
Urban Play



Design Intent:

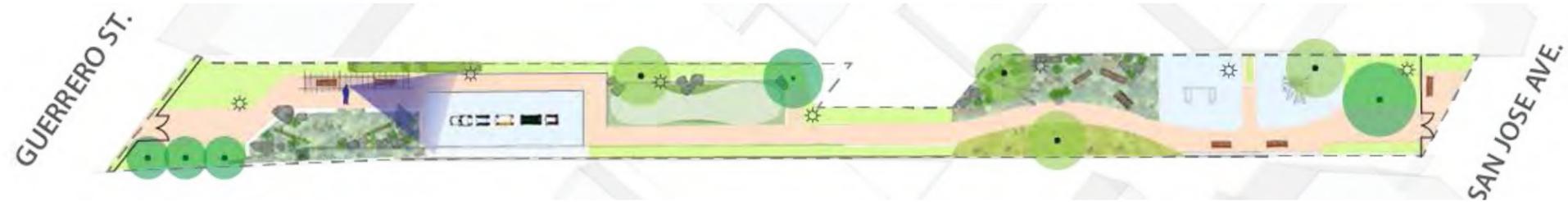
The Urban Play Plan is a “city playground” that is also a backyard, a front yard, a neighborhood park and an urban alley. The park and play are spatially balanced and integrated with a sinuous path at one end while maintaining an elevated “train platform” at the other. “Park” space takes its position primarily in the middle of Juri Commons while “Play” spaces are located at both ends.

Urban Play



Urban Play

Looking towards San Jose



SAN FRANCISCO
**PUBLIC
WORKS**

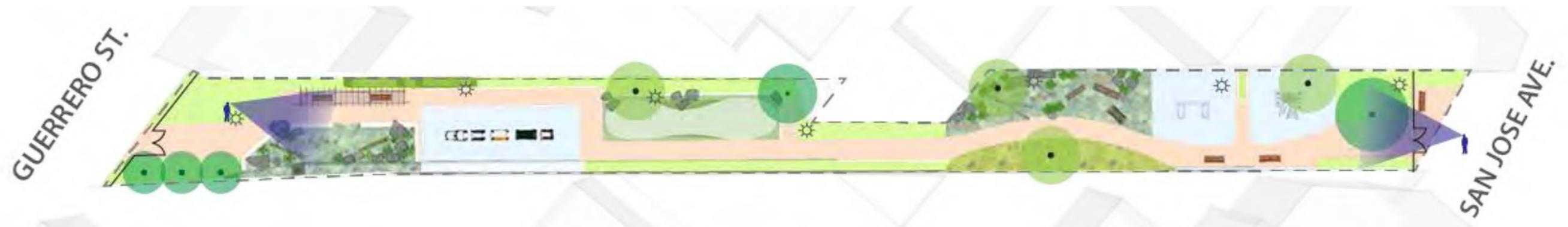
Urban Play



Looking from Guerrero



Looking from San Jose



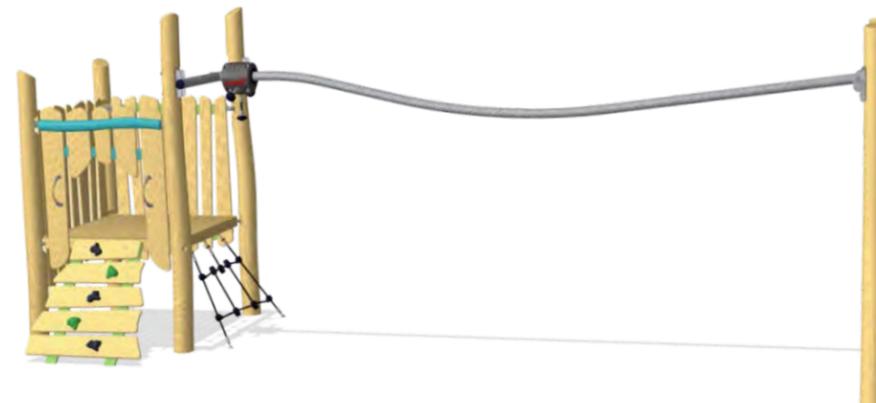
Walk in the Park



Design Intent:

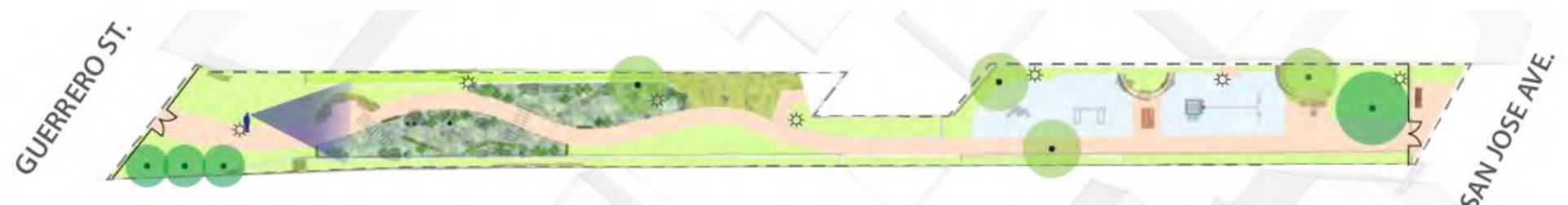
Walk in the Park welcomes visitors of all ages to enjoy an urban oasis in the middle of the city. Walking through the park, visitors can enjoy all that Juri Commons has to offer – a green park at one end and active play space on the other, connected by a winding path that takes visitor on a pleasant stroll any time of the day.

Walk in the Park



Walk in the Park

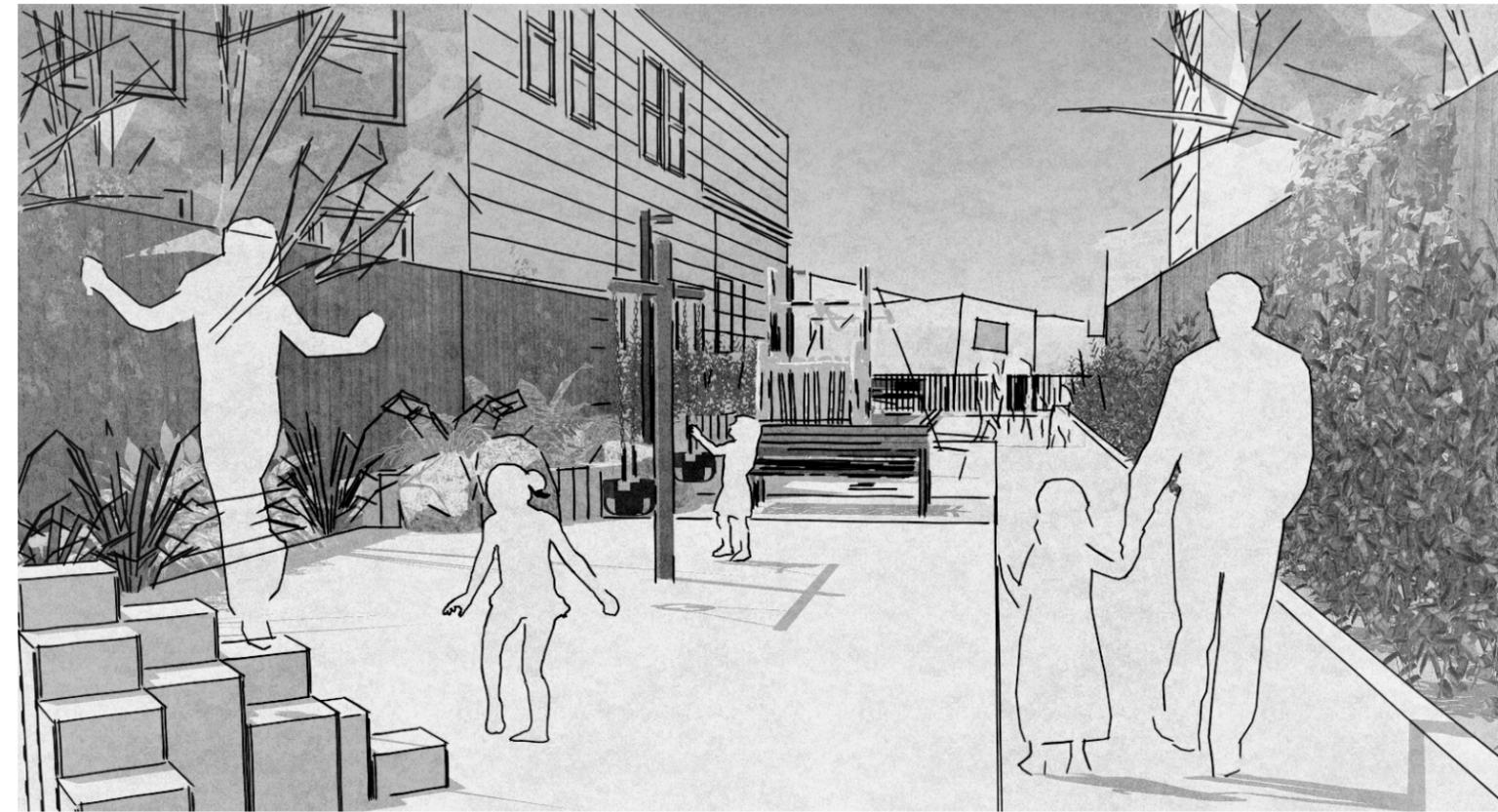
Looking
towards
San Jose



Walk in the Park



Looking towards Guerrero



Looking towards San Jose



+ Input

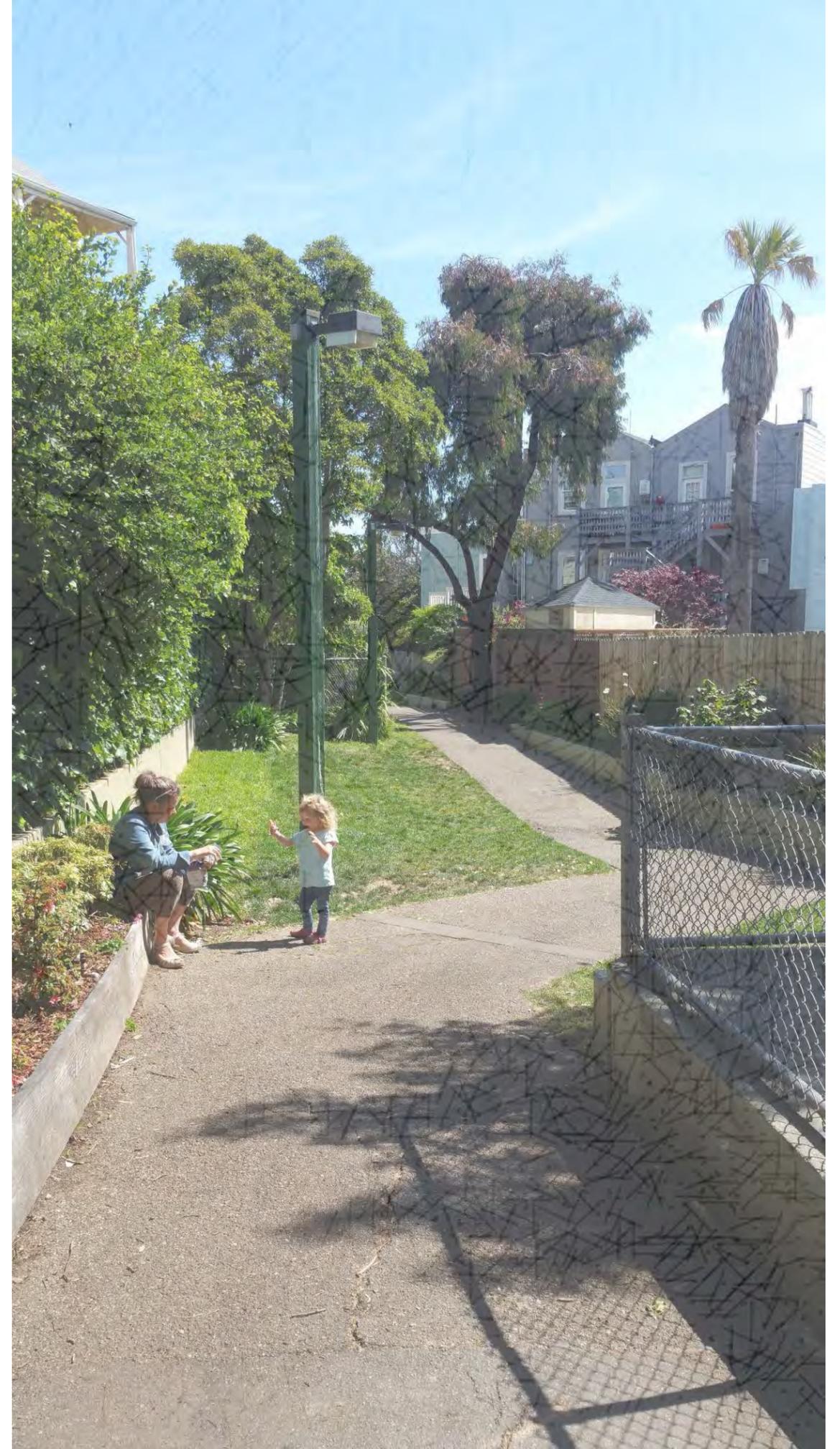
Design Options

Play Equipment

Fence/Gate

Other...

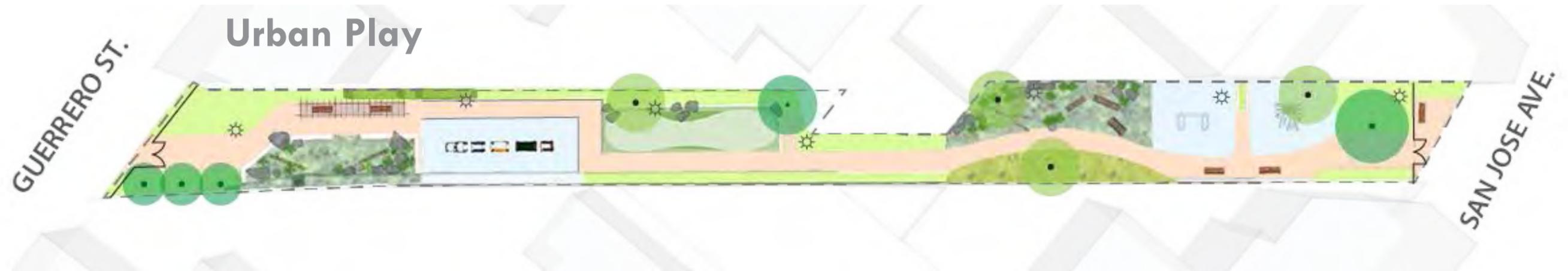
~10 min each



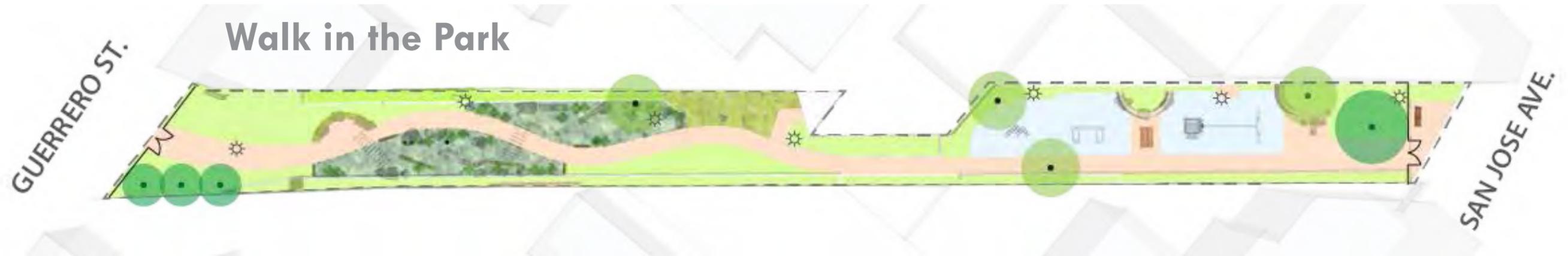
Exploration Stations

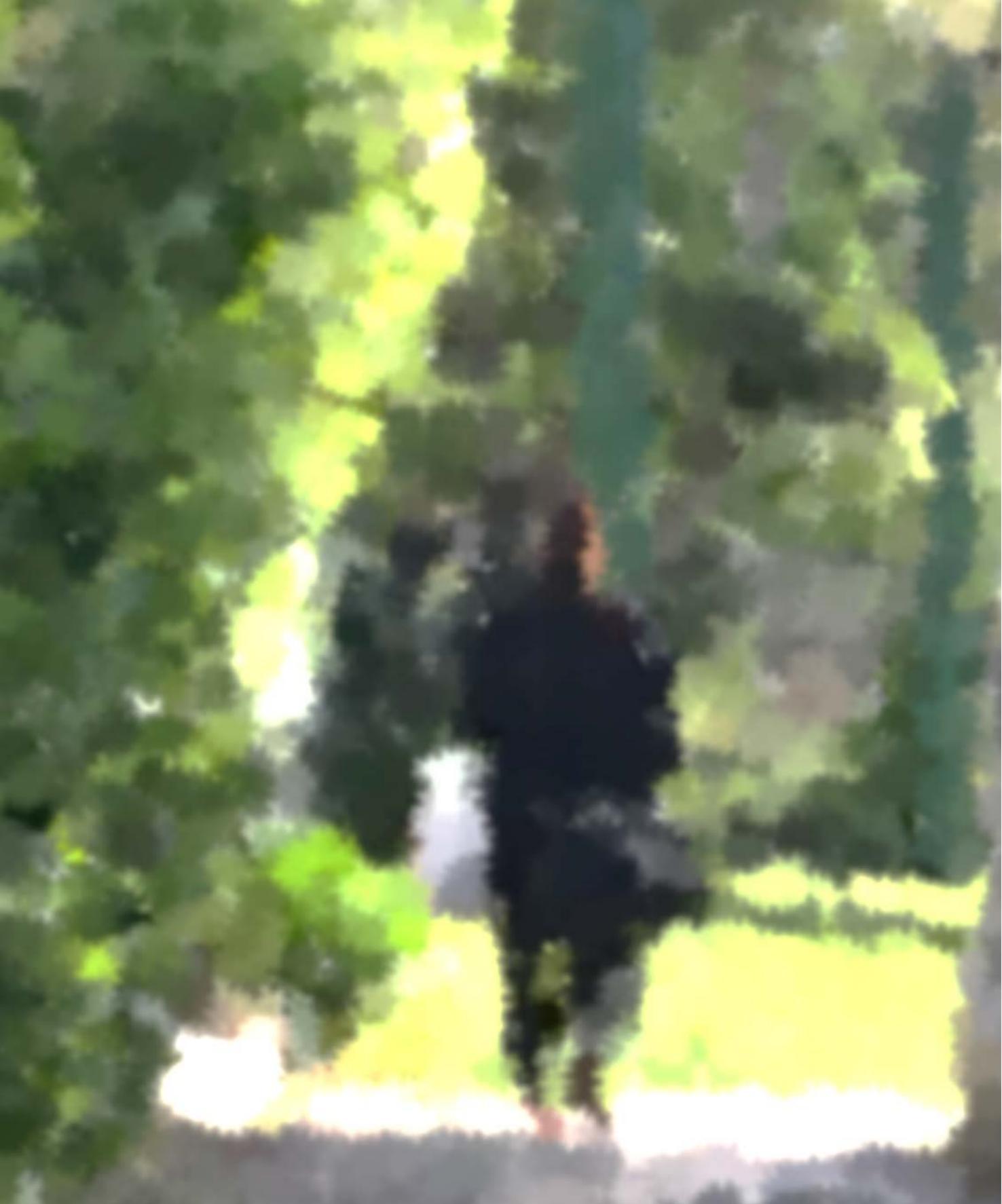


Urban Play



Walk in the Park





Next Steps

Next Meeting – late July
Review Final Design Concept

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